

Darwin: Flexible Learning-based CDN Caching

Jiayi Chen, Nihal Sharma, Tarannum Khan, Shu Liu, Brian Chang,
Aditya Akella, Sanjay Shakkottai, Ramesh K. Sitaraman

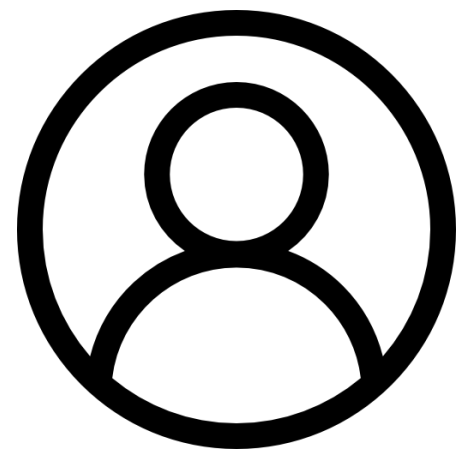
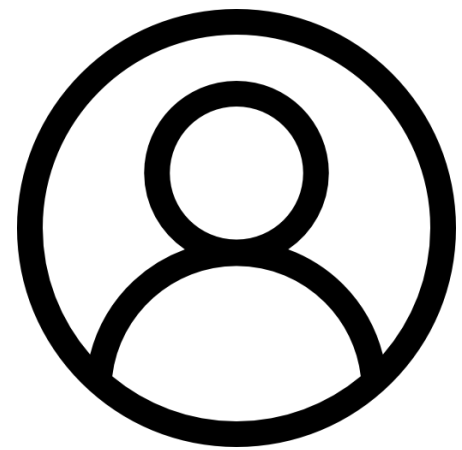


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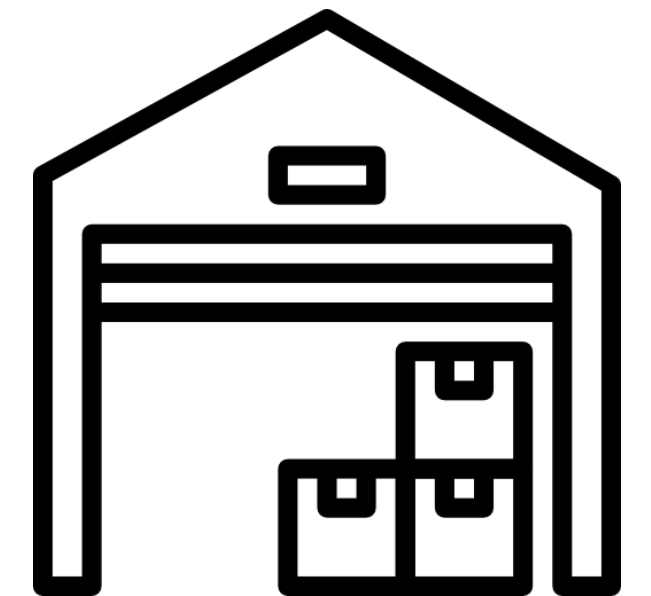
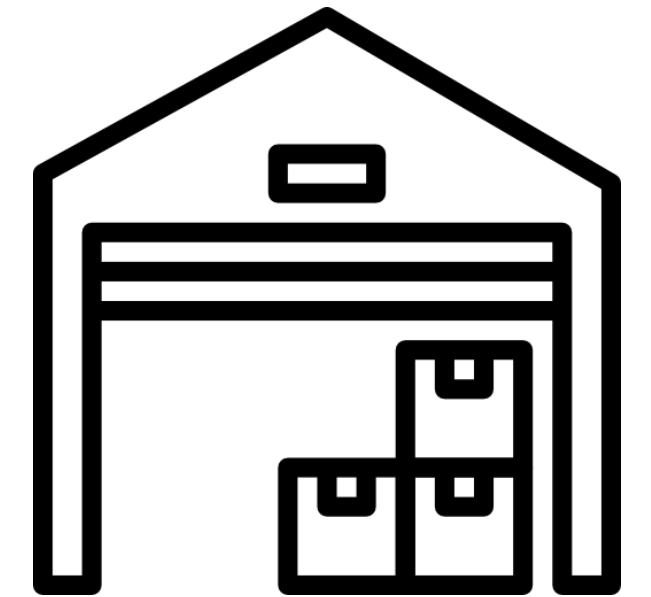
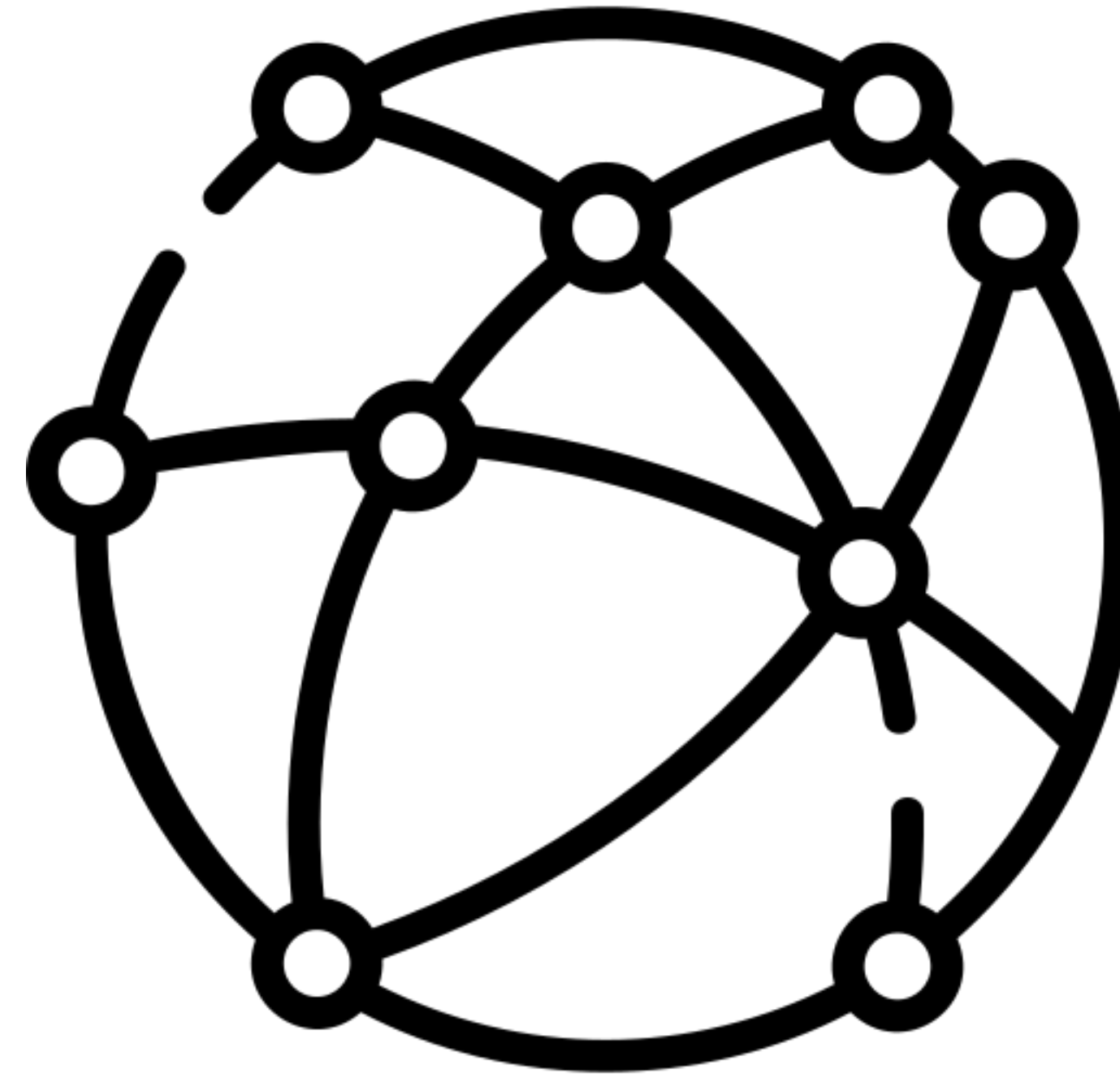


Sigcomm 2023, New York City

Content Delivery Networks (CDNs)

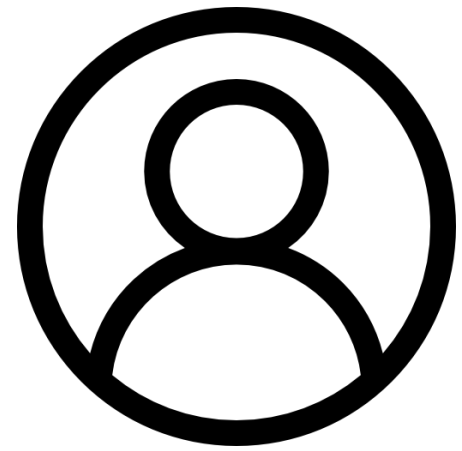
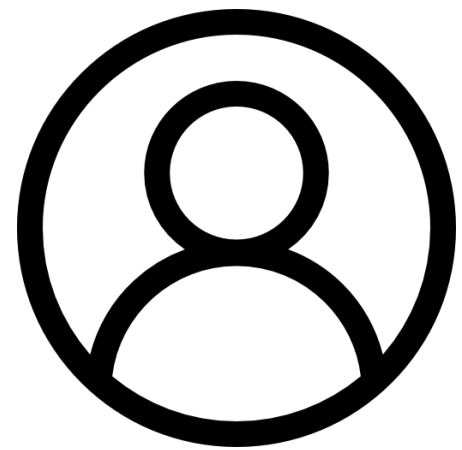


Users

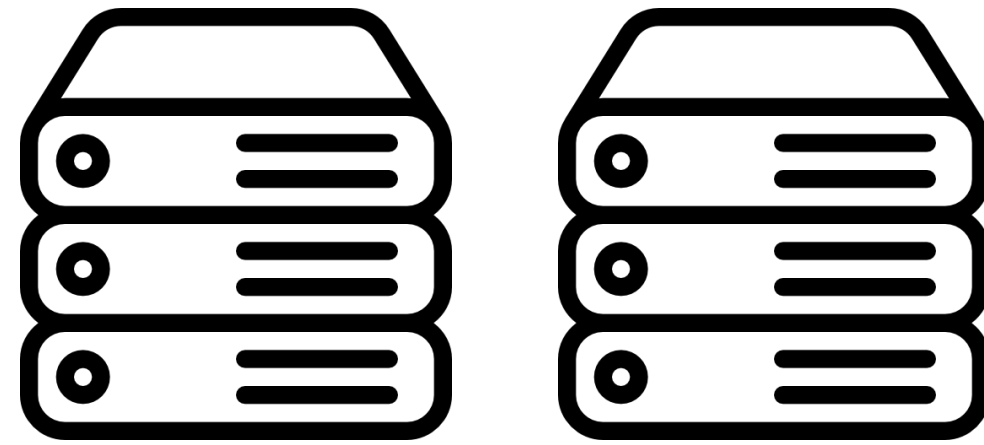
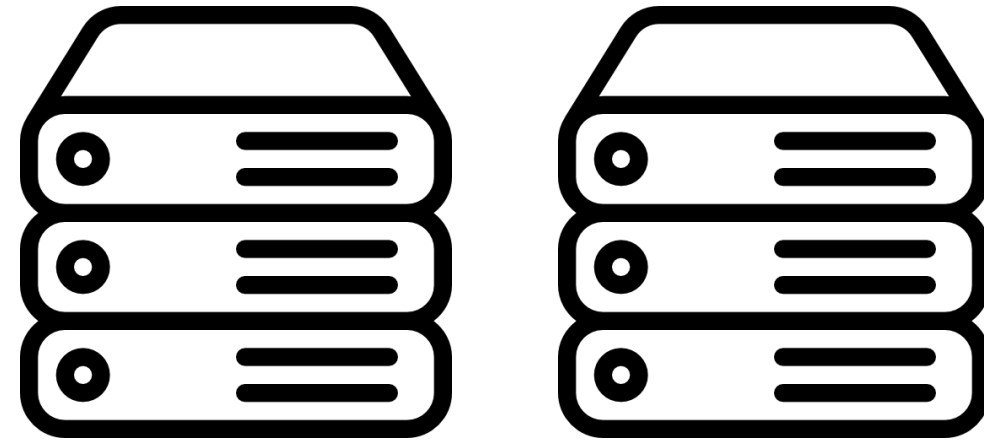


Content Provider
Origin Servers

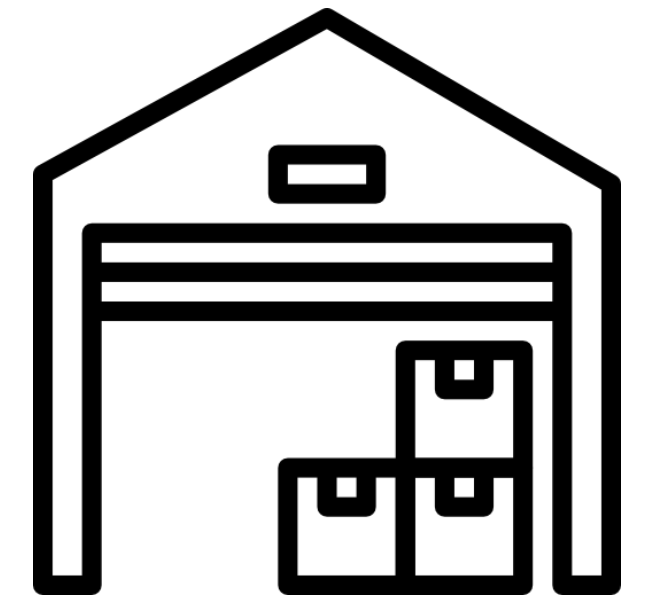
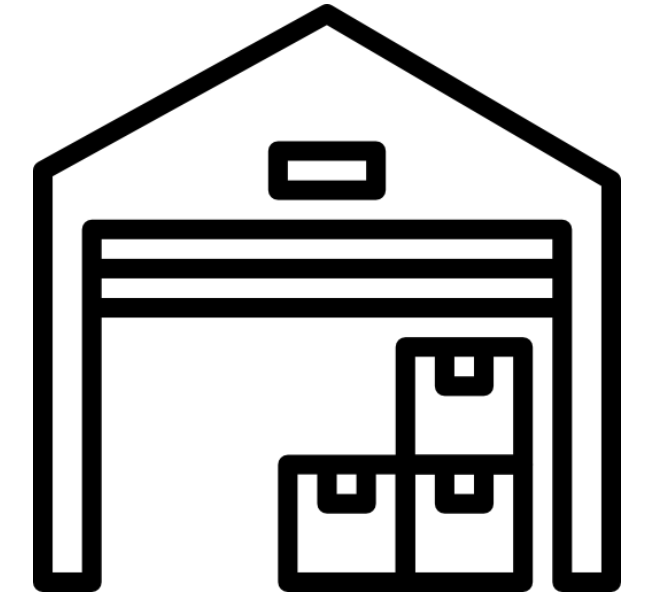
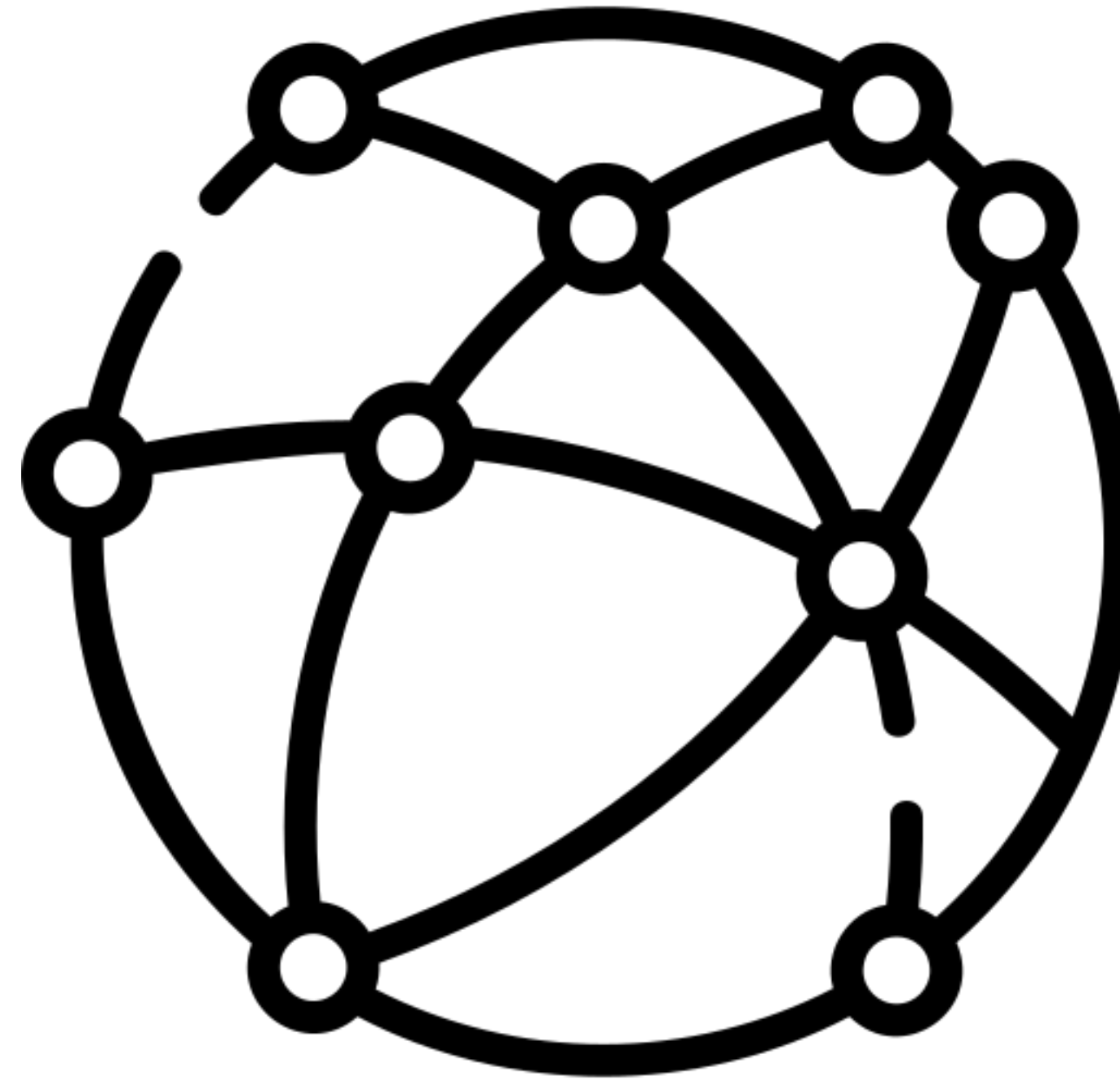
Content Delivery Networks (CDNs)



Users

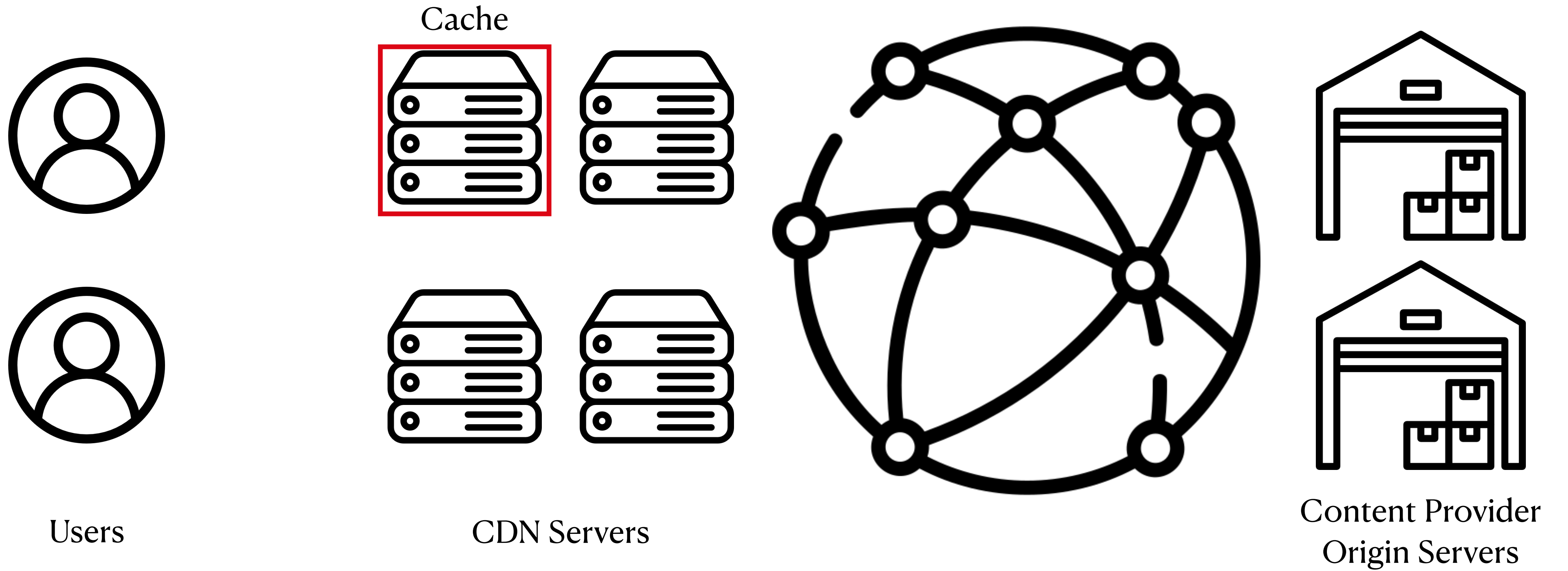


CDN Servers

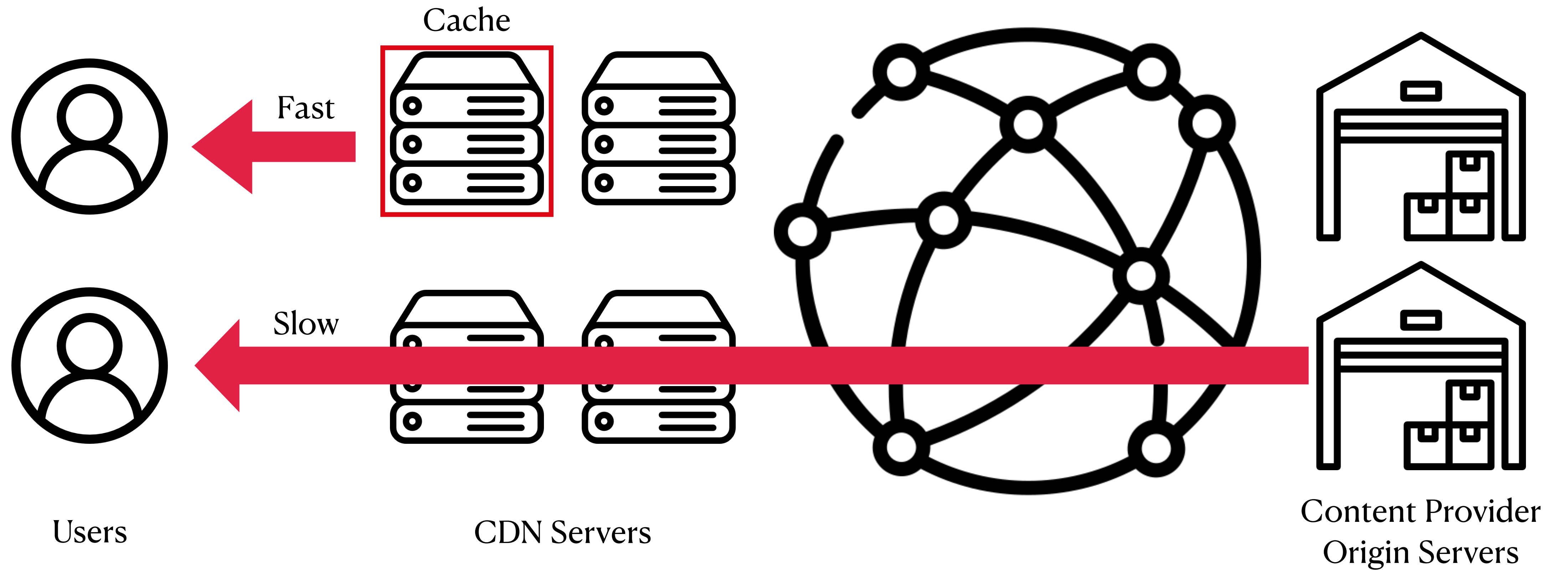


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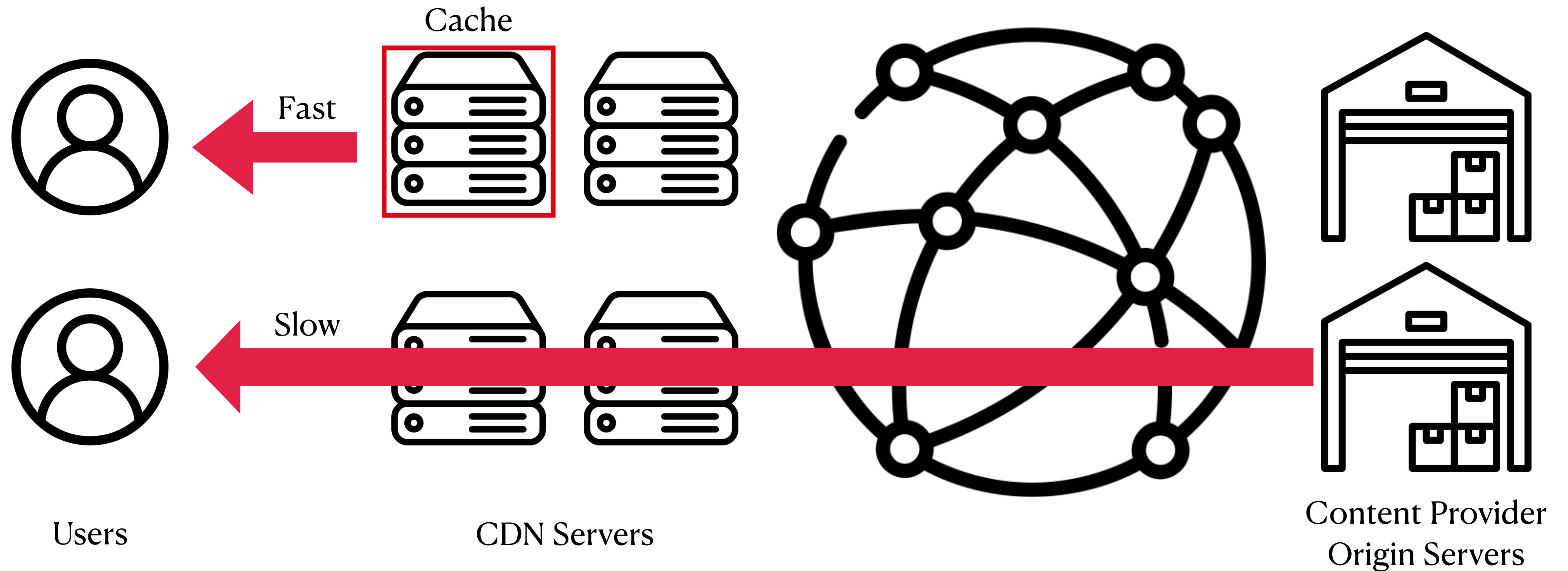
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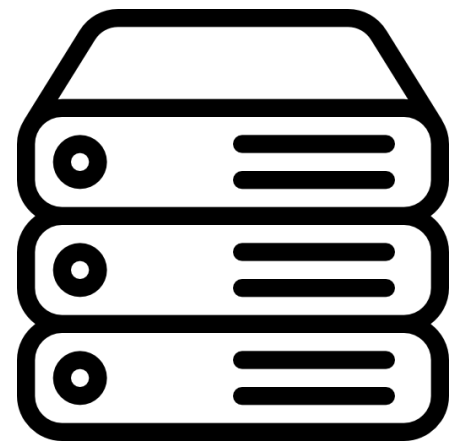


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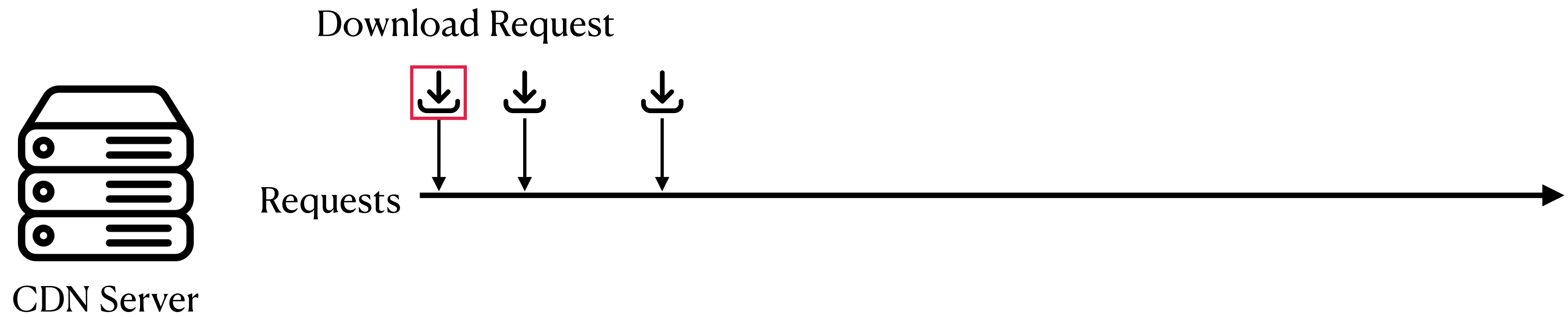
Cache management policies play an important role

Traffic Changes Make Cache Management Challenging

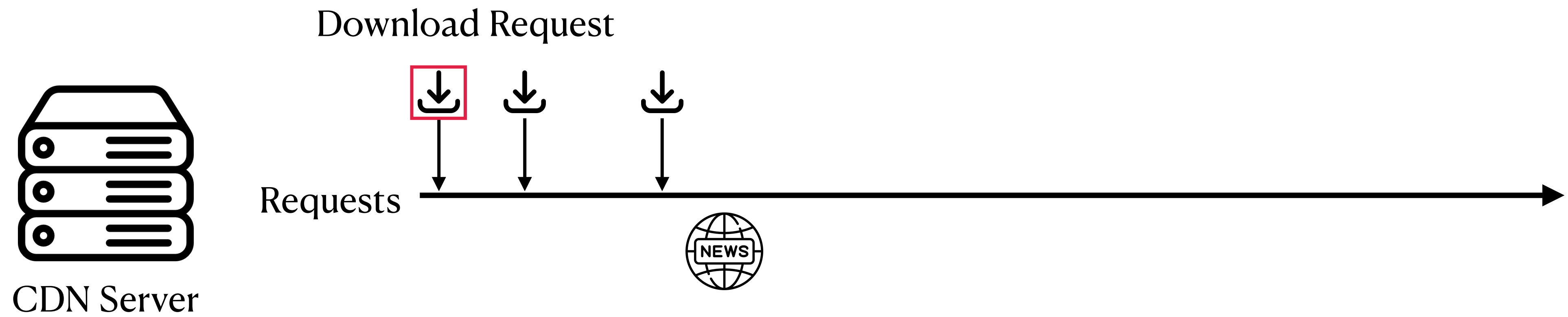


CDN Server

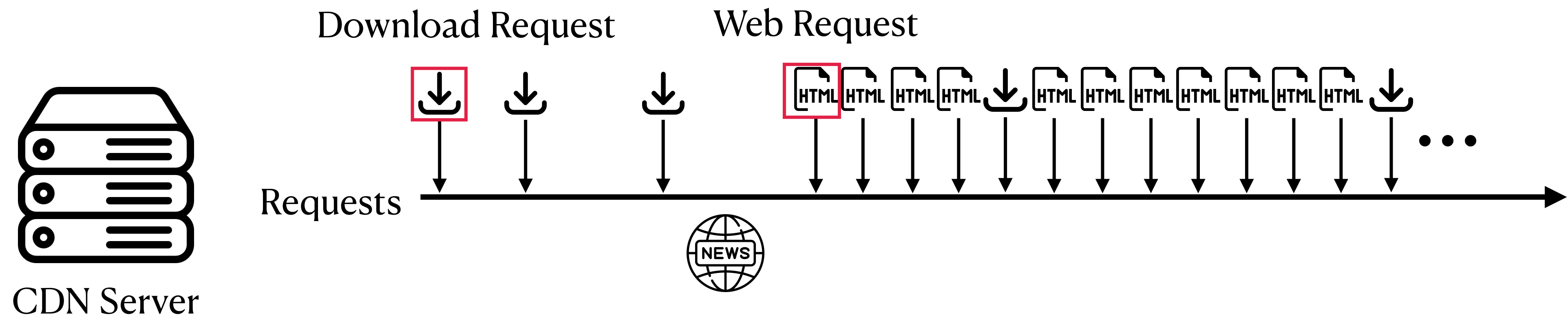
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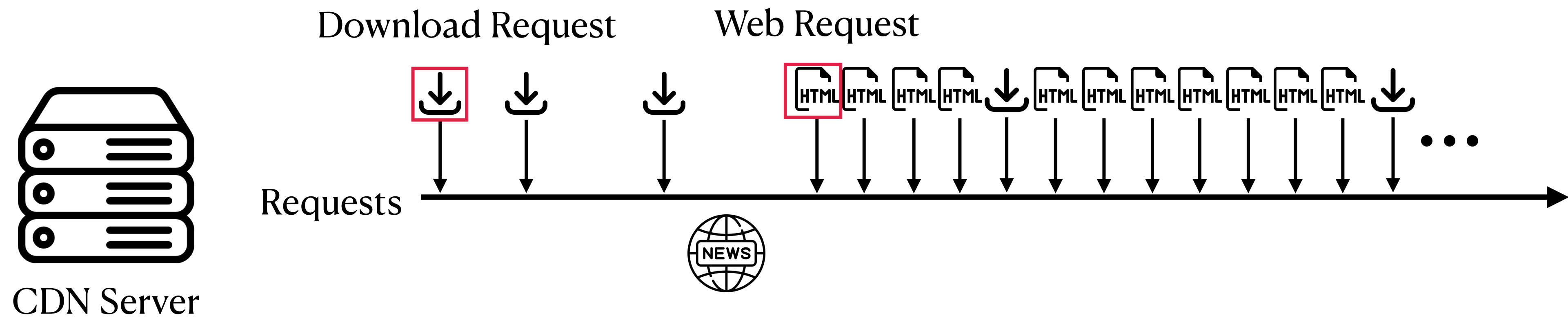
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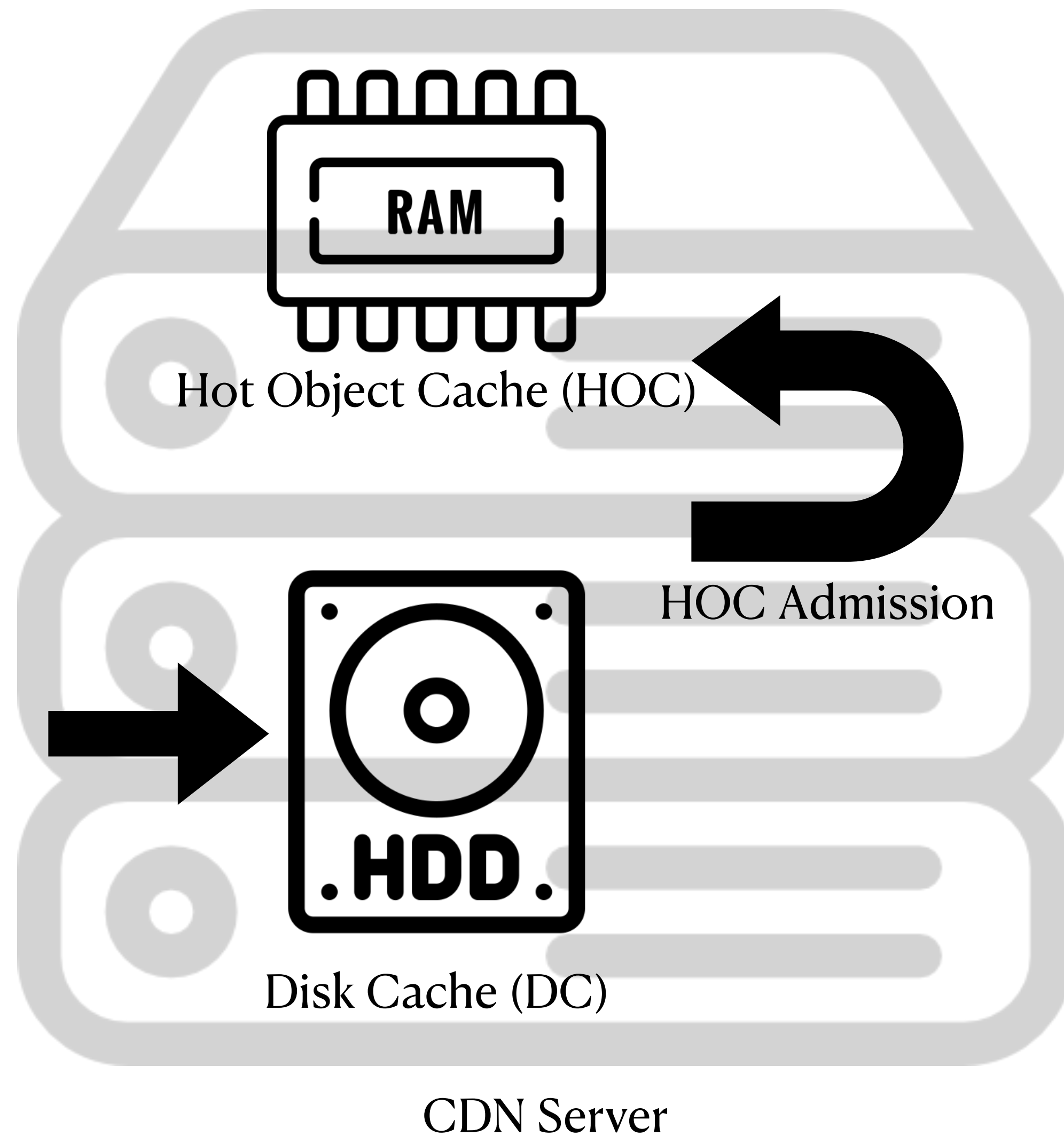
Are static cache management policies effective?

Hot Object Cache (HOC) Admission Policy

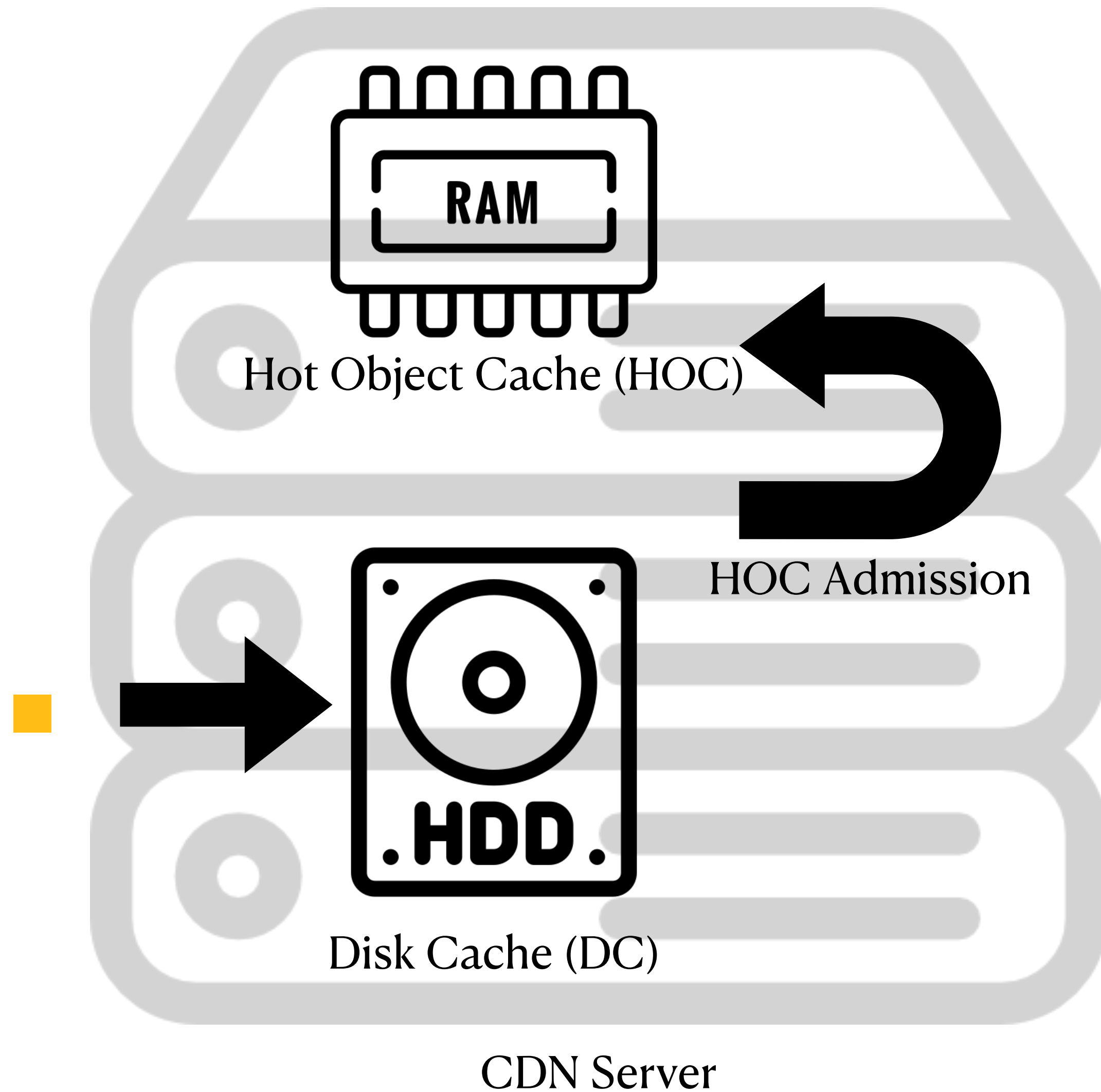


CDN Server

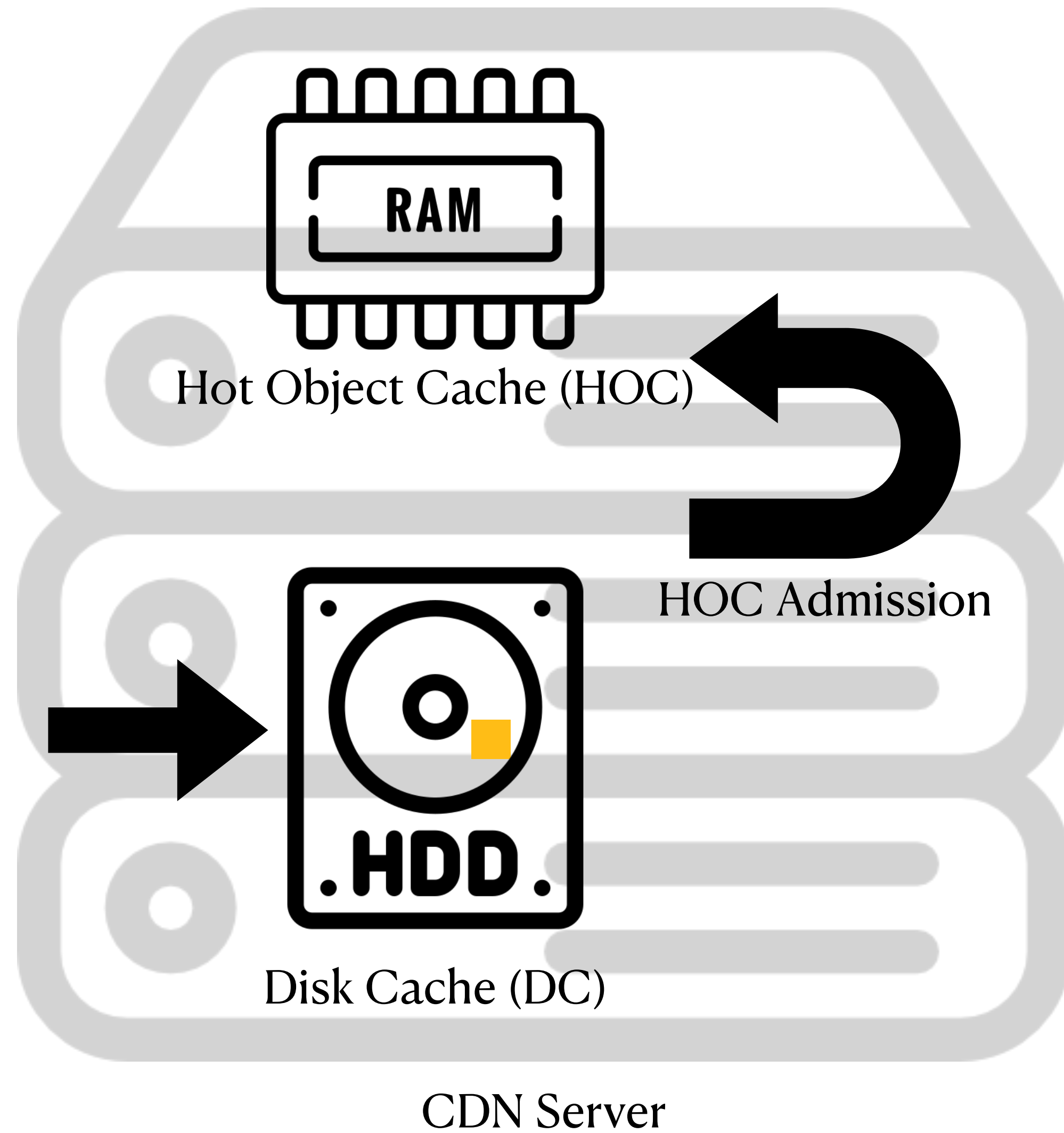
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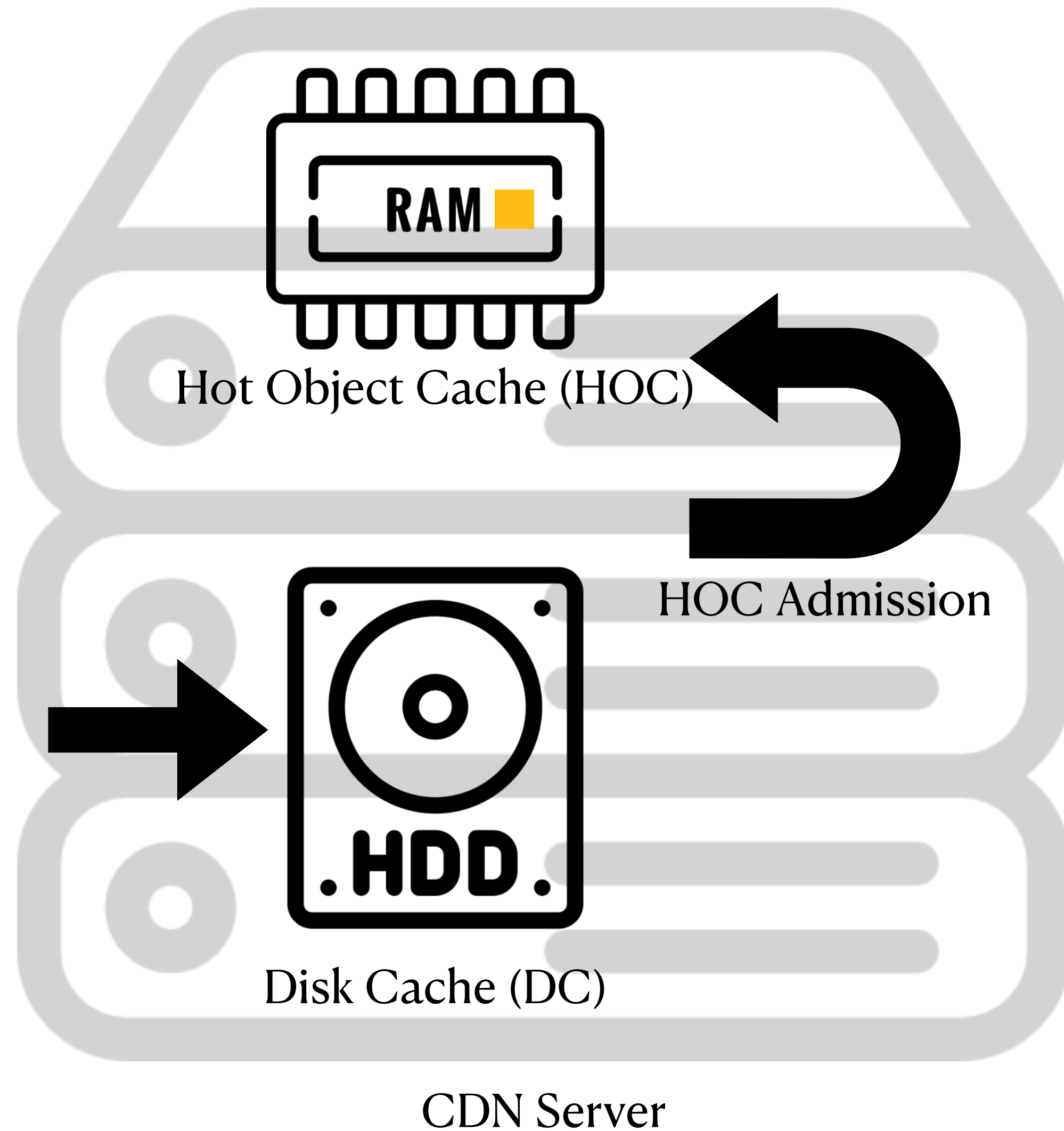
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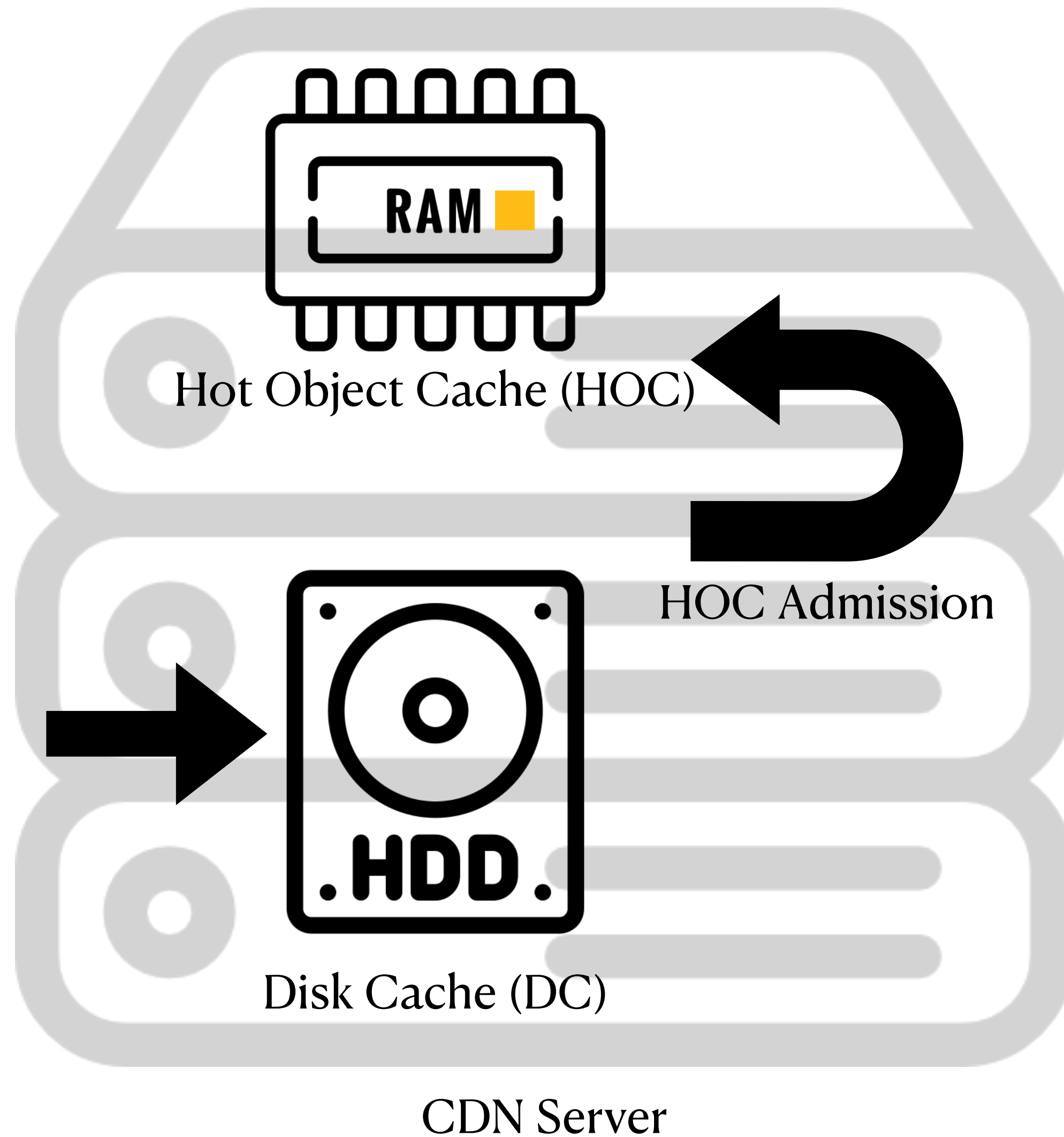
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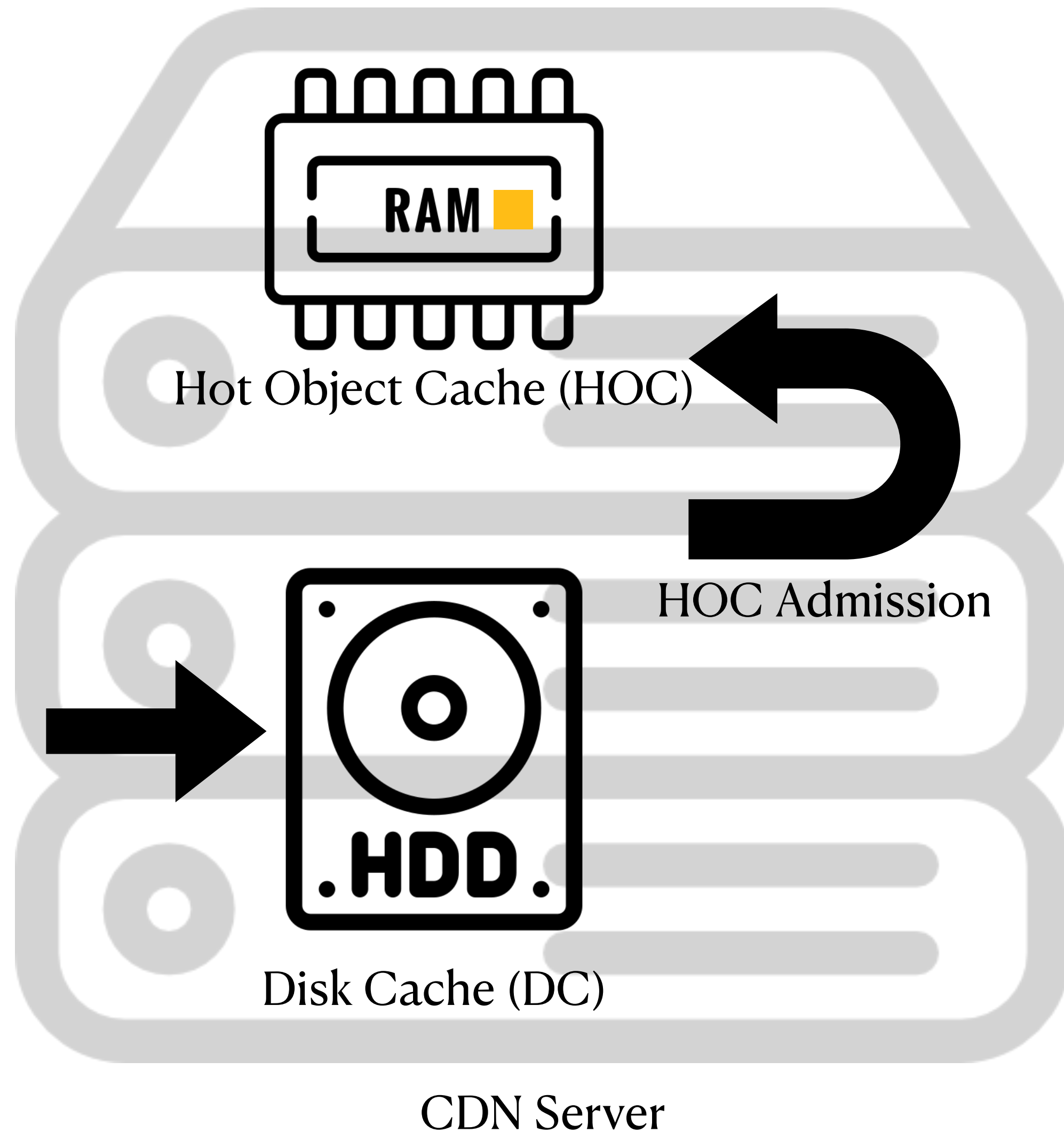


A common policy:
 $\text{frequency} \geq f, \text{size} \leq s$

Example: $f = 3, s = 20$

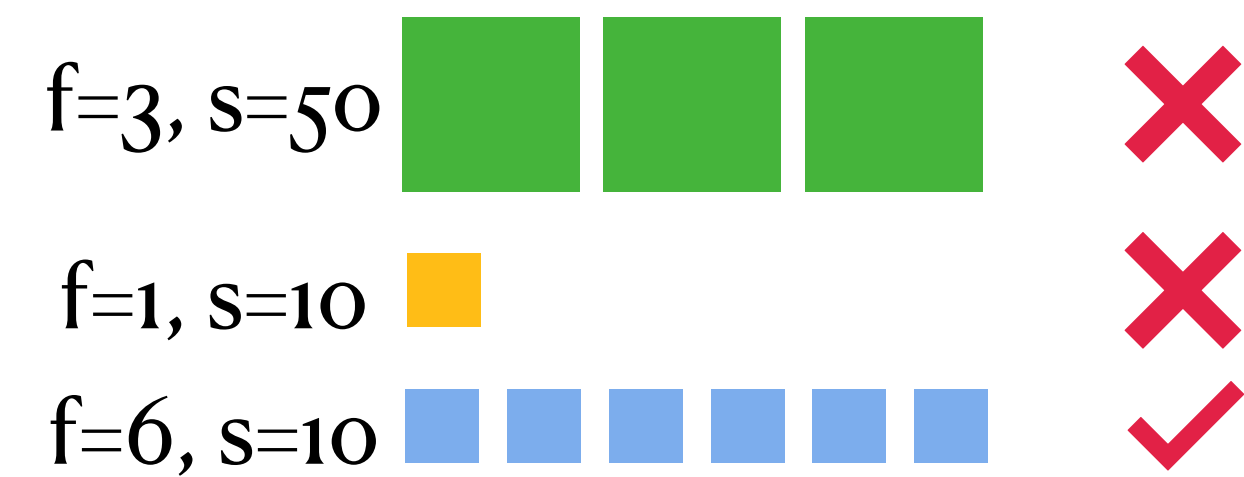
$f=3, s=50$		
$f=1, s=10$		
$f=6, s=10$		

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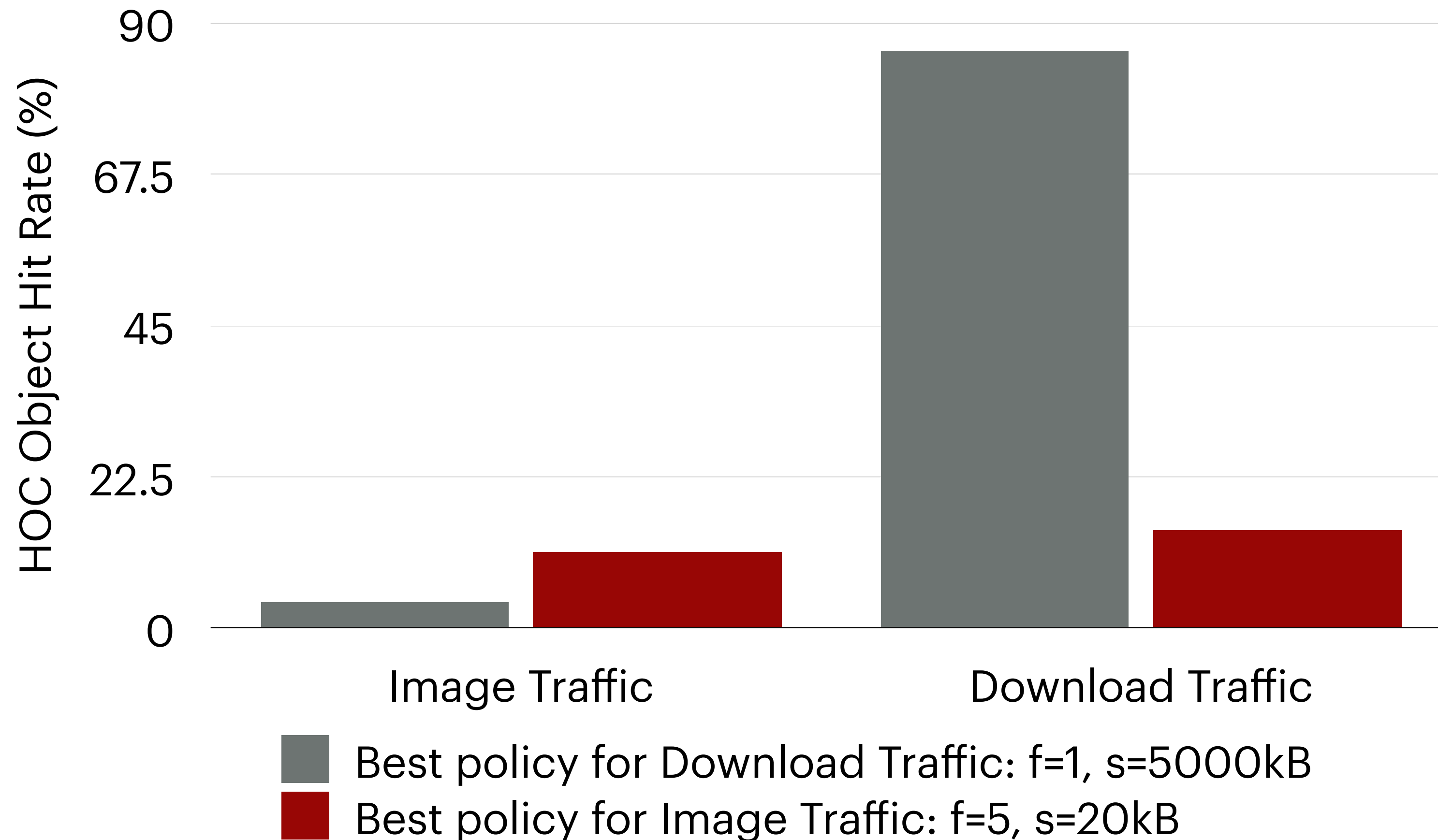
Metric: Object Hit Rate (OHR)

$$\text{HOC OHR} = \frac{\# \text{HOC Hits}}{\# \text{Requests}}$$

Static HOC admission policies fall short

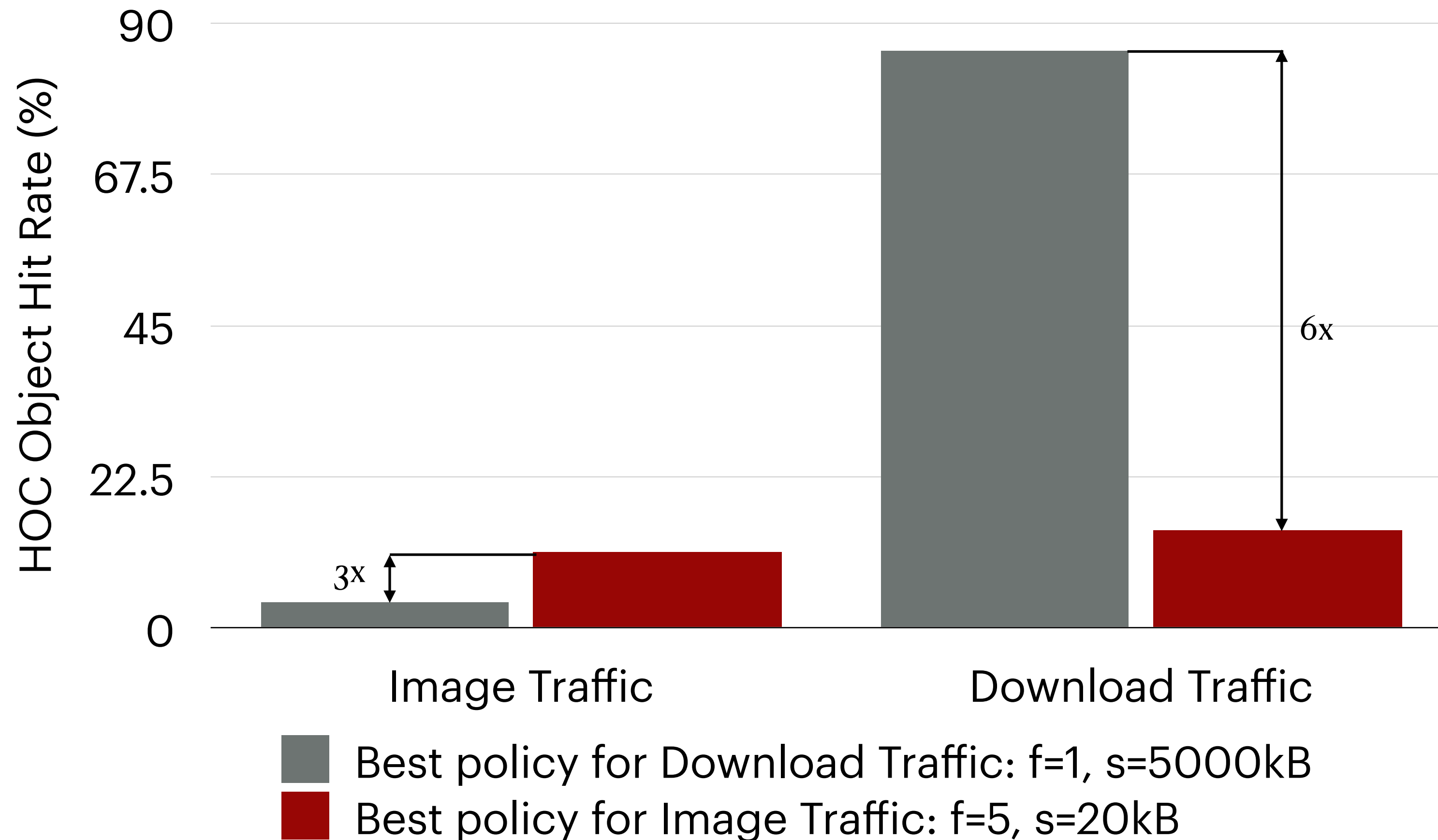
Static HOC admission policies fall short

Performance of Download and Image Traffic Class Subsets on a Production Server Trace



Static HOC admission policies fall short

Performance of Download and Image Traffic Class Subsets on a Production Server Trace



No one-size-fits-all static policy.

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Can we learn the optimal policy for the current traffic?

Issues with Prior Adaptive Admission Schemes

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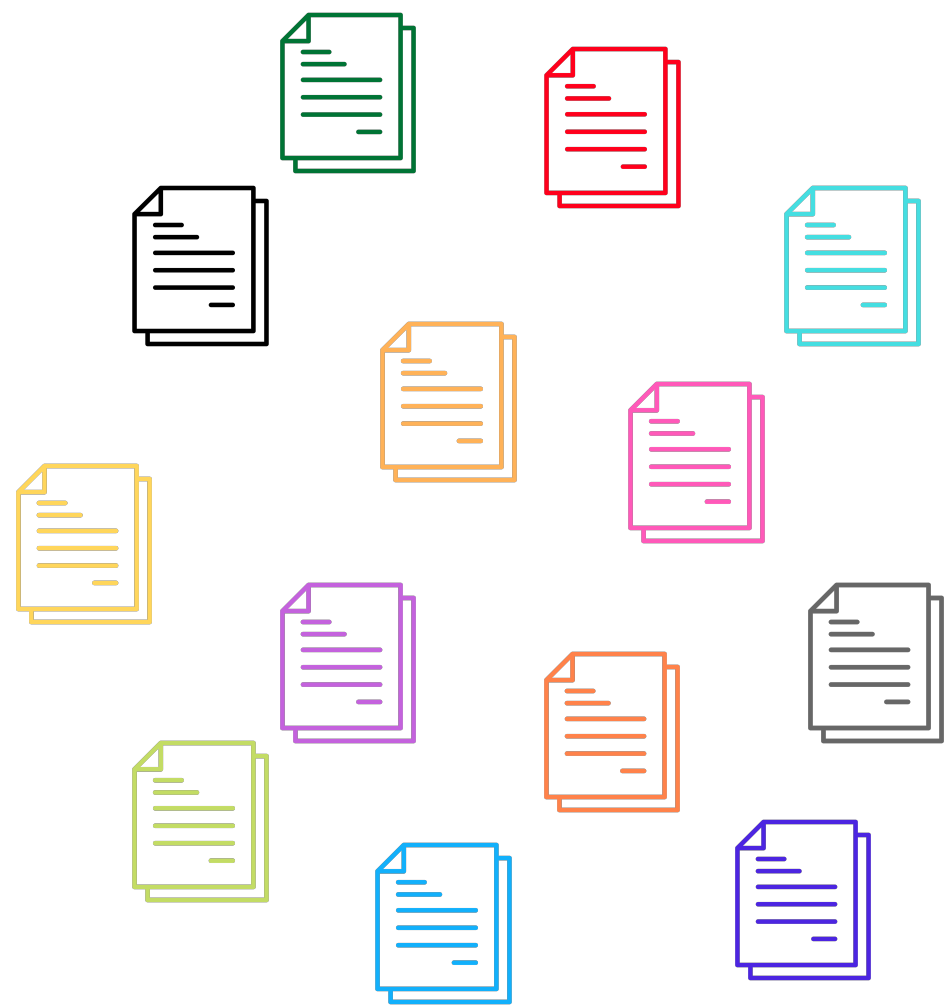
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Unrestricted Knobs ✓

Hardware-dependent Metrics ✓

Low Overhead ✓

Darwin Overview



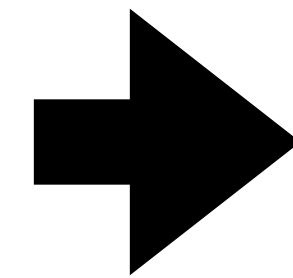
Policies (f, s)

Darwin Overview

Performance Evaluation



Policies (f, s)



Performance a

Policy a: $f = 2, s = 20$



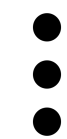
Performance b

Policy b: $f = 2, s = 500$



Performance c

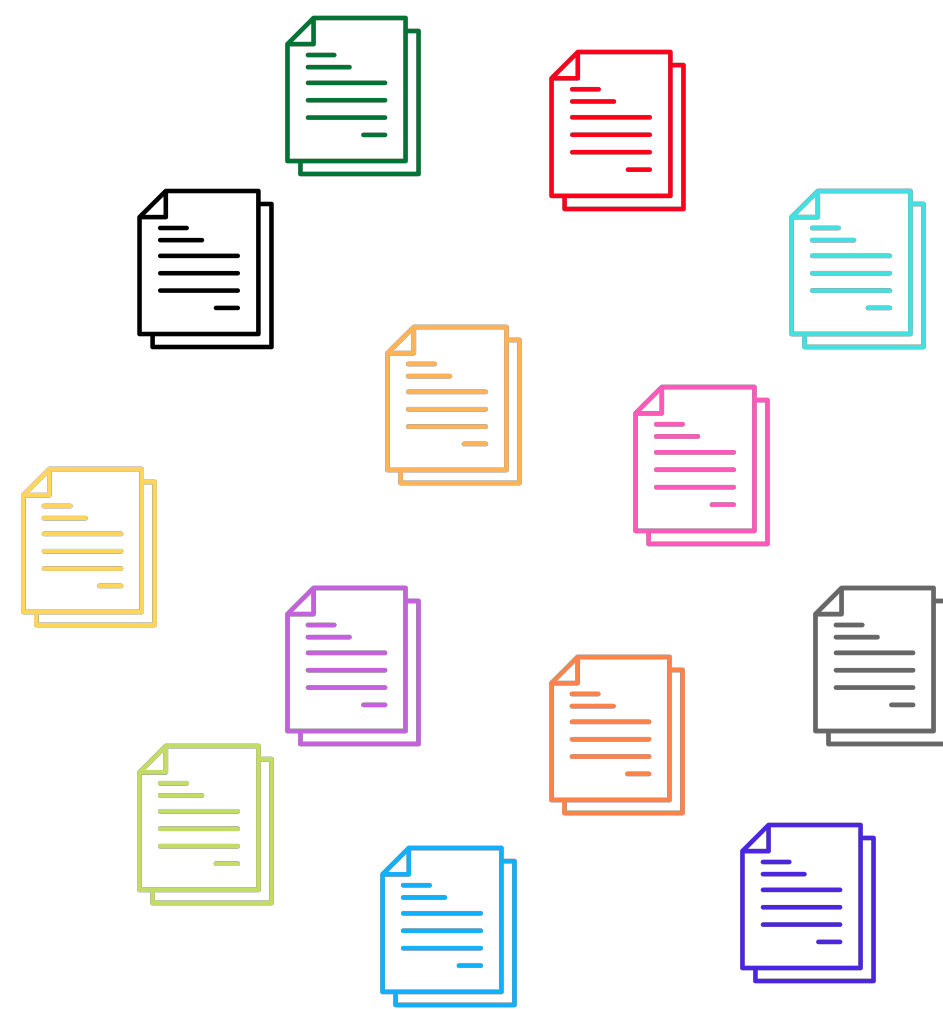
Policy c: $f = 3, s = 20$



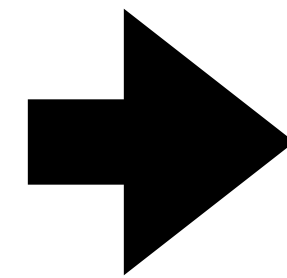
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Policies (f, s)



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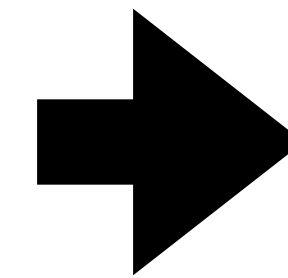
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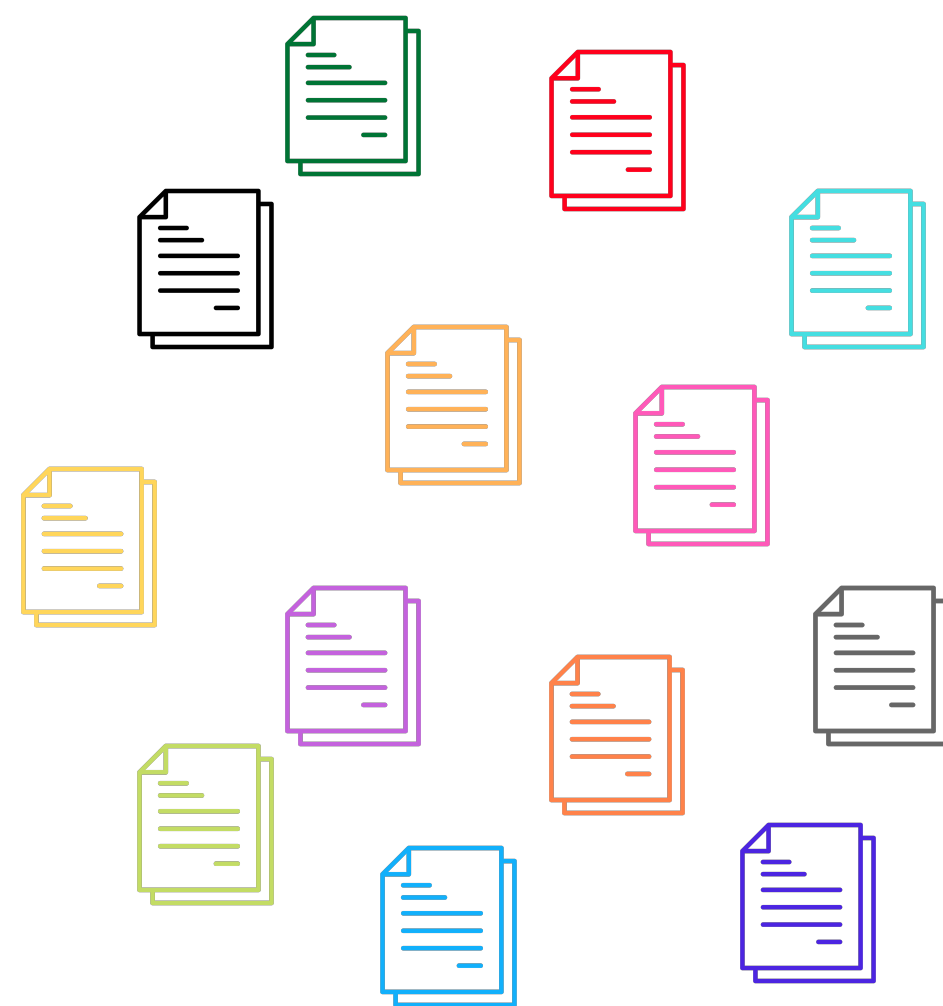


Best policy

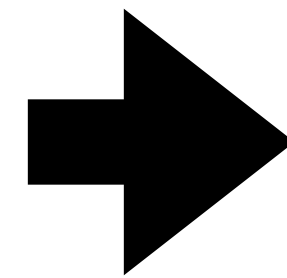
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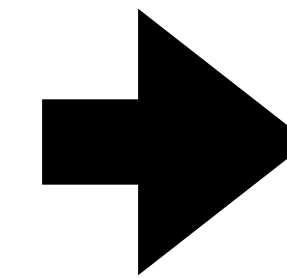


Performance c

Policy c: $f = 3, s = 20$



Challenge 1: Scalability



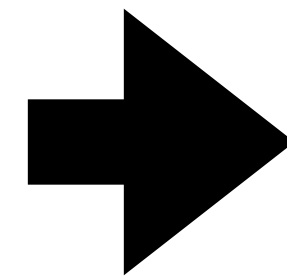
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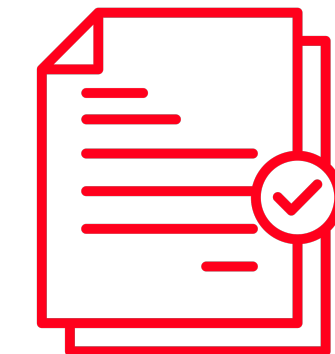
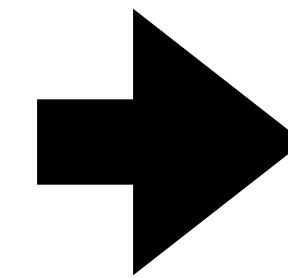
Performance c

Policy c: $f = 3, s = 20$



Challenge 1: Scalability

Policy Selection



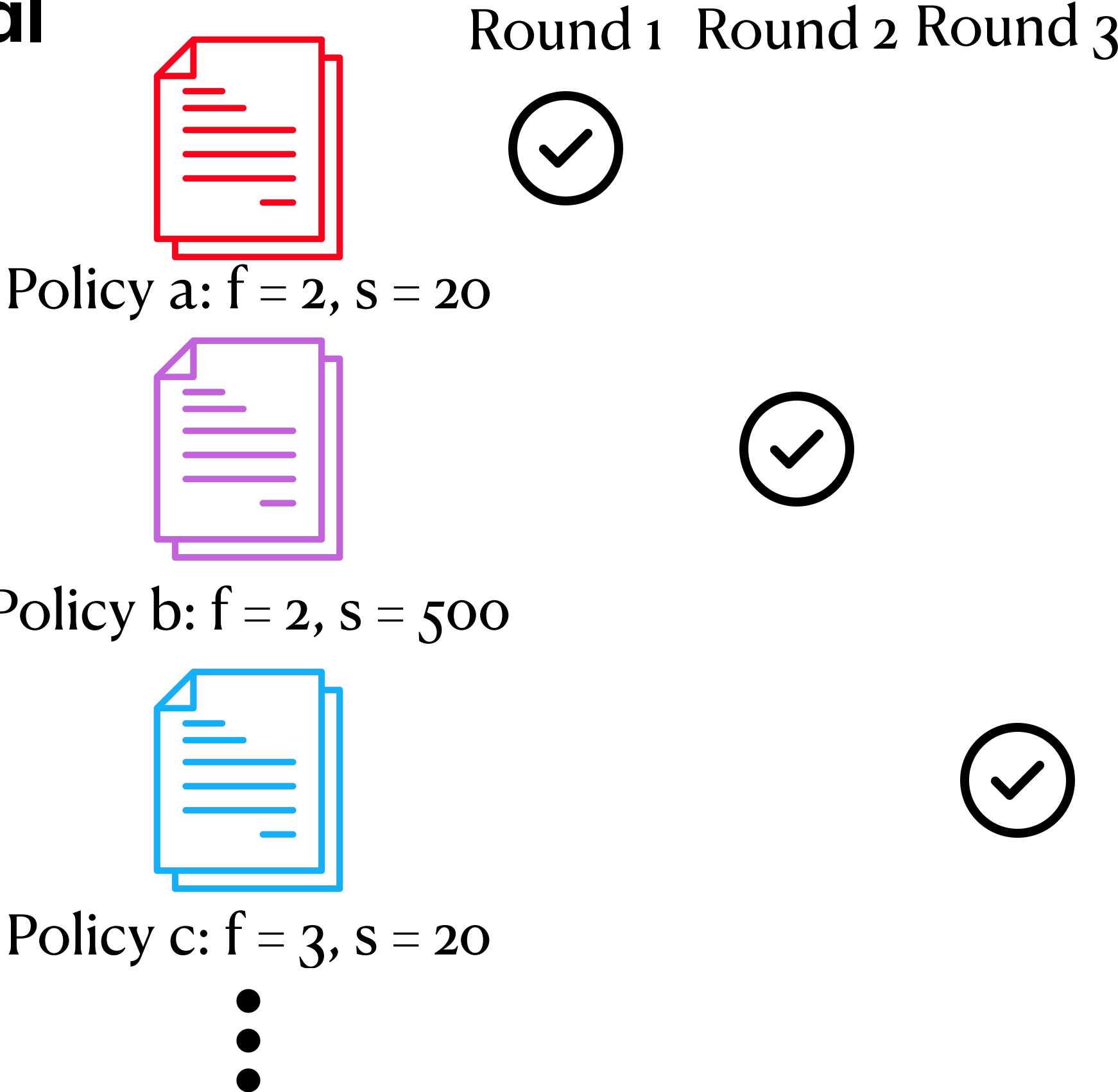
Best policy

Challenge 2: Efficiency

Challenge 1: Scalable Performance Observation

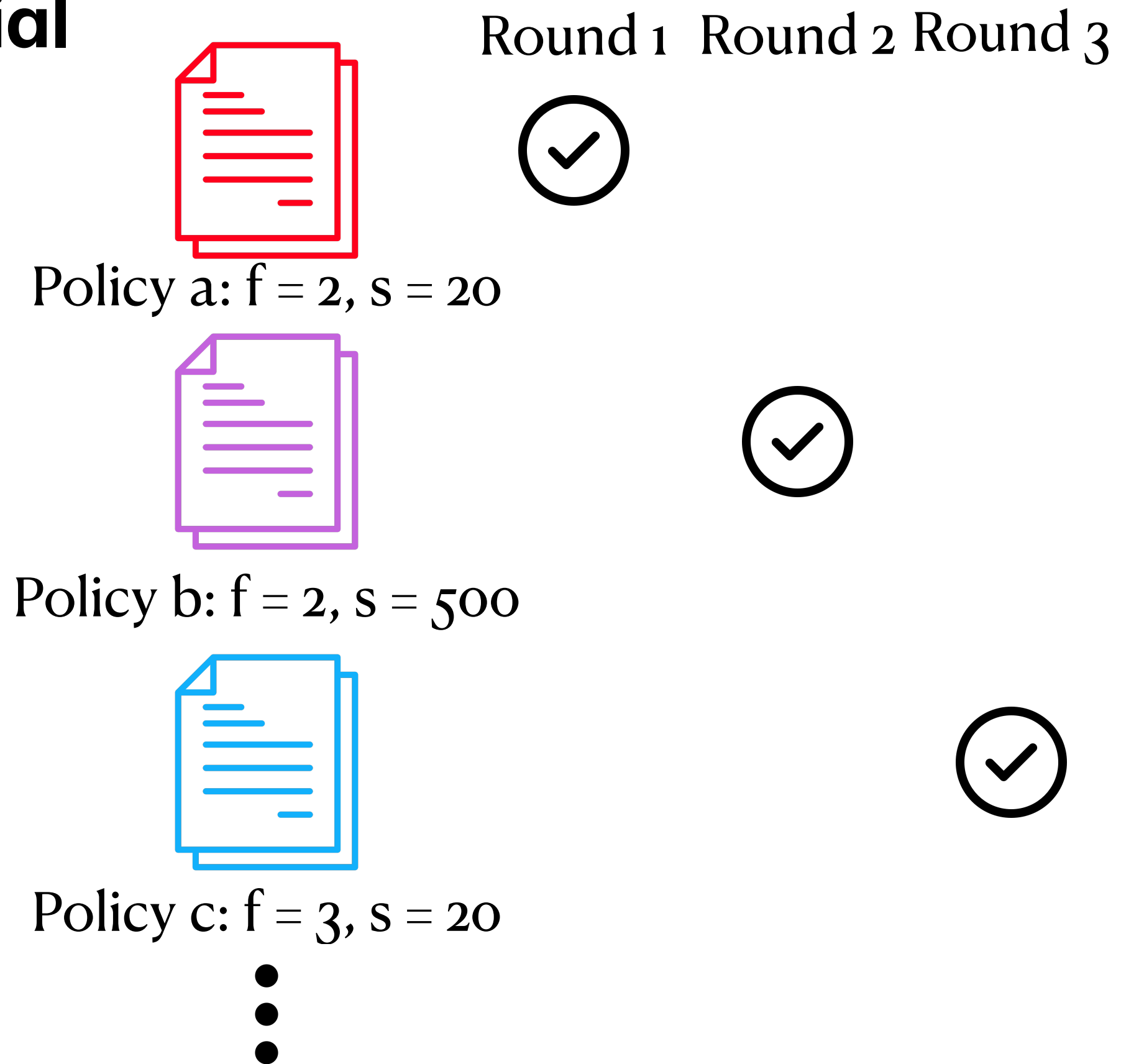
Challenge 1: Scalable Performance Observation

Sequential



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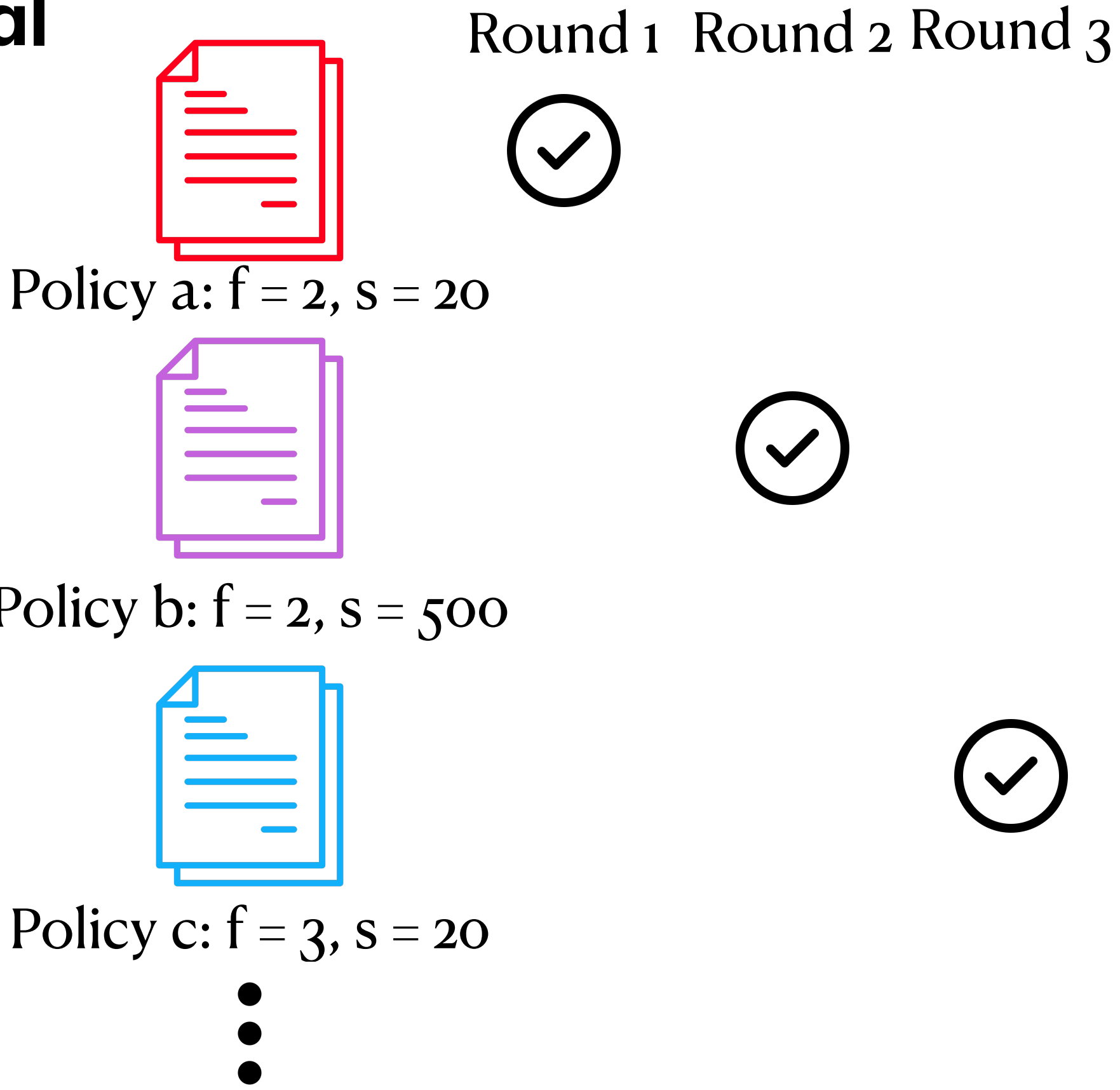
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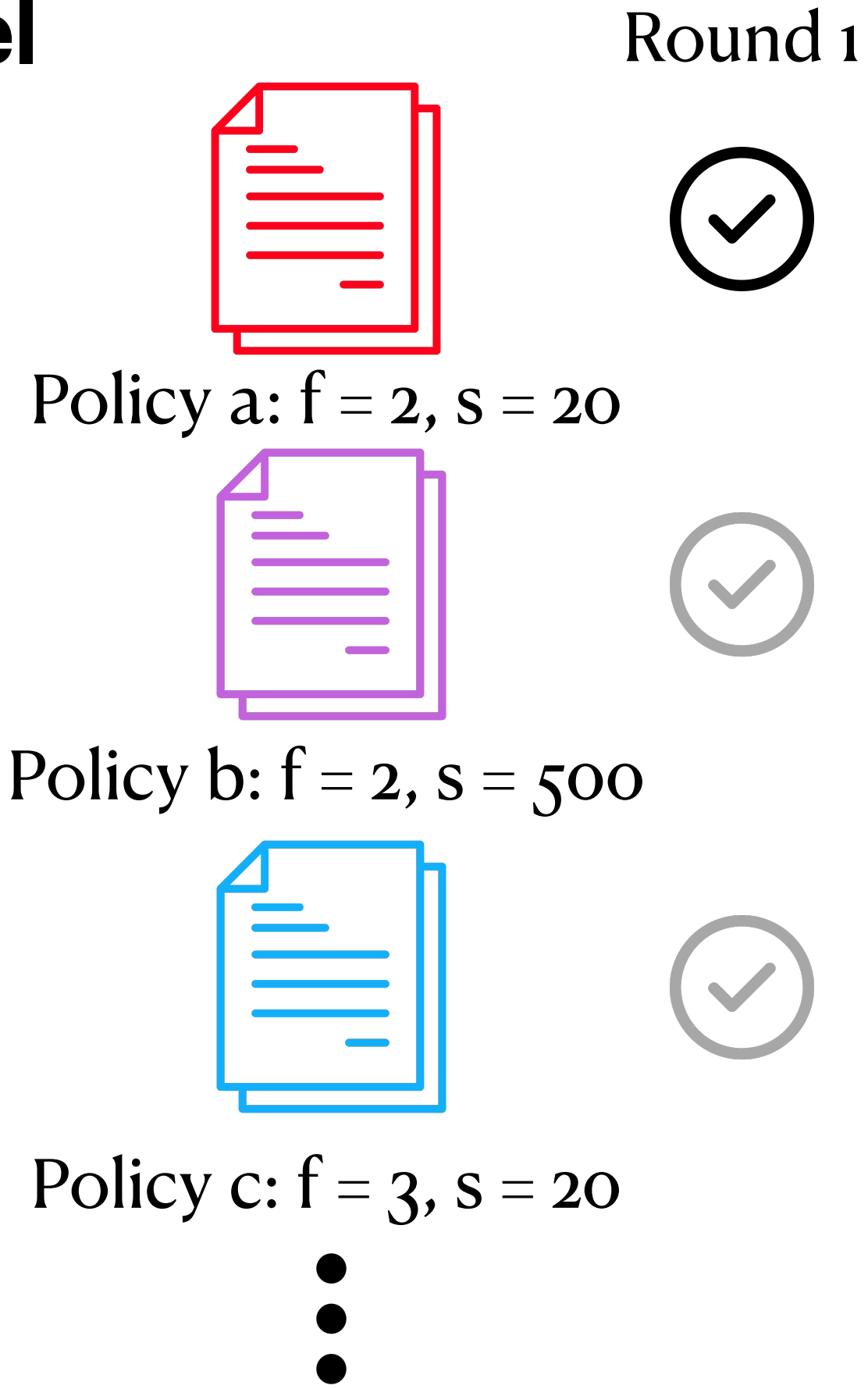
Problem: Observation Rounds

Challenge 1: Scalable Performance Observation

Sequential



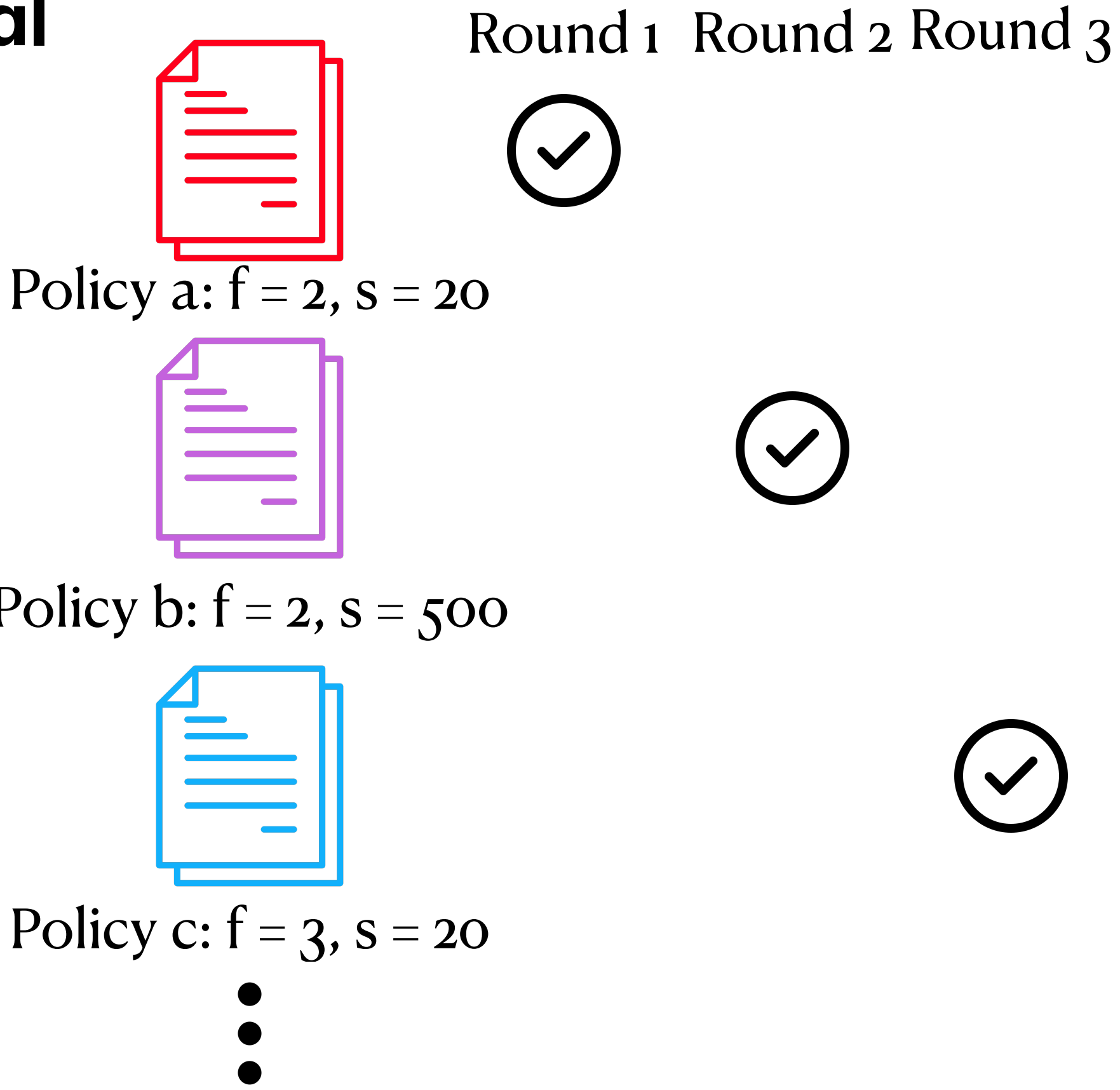
Parallel



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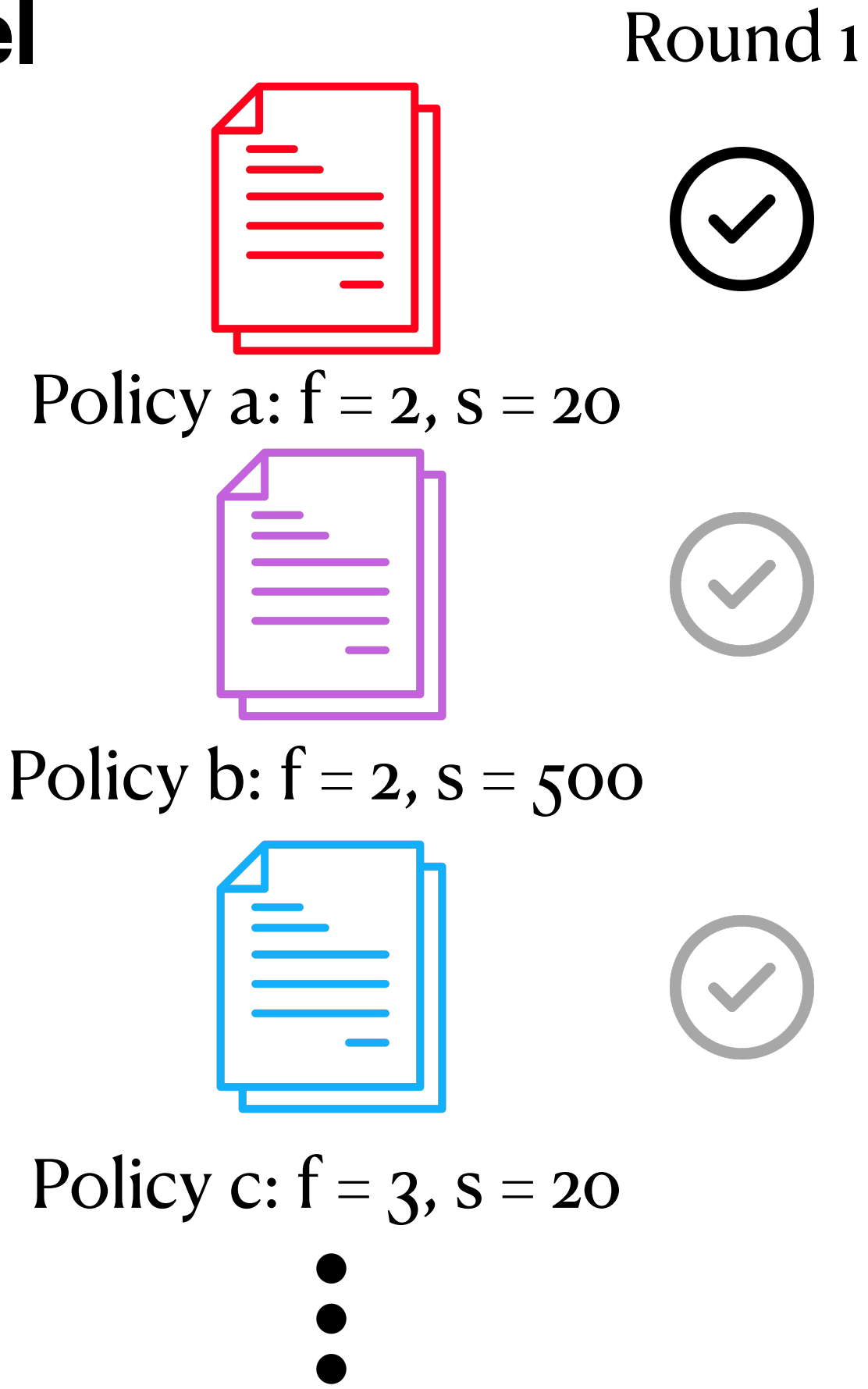
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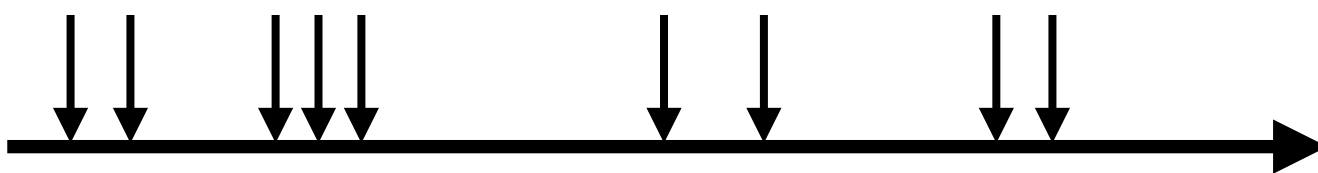
Parallel



Problem: Resource Overhead



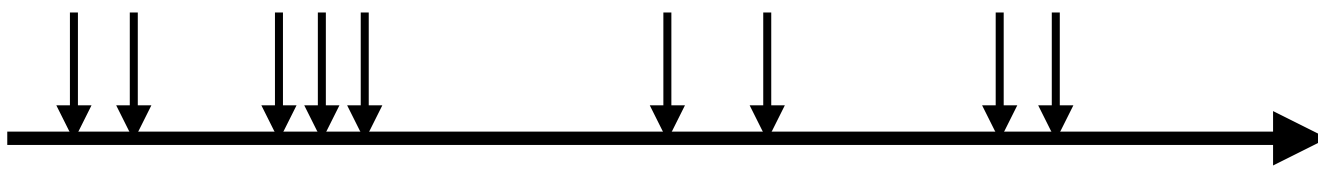
Requests



Policy i: $f=2$, $s=50$



Requests

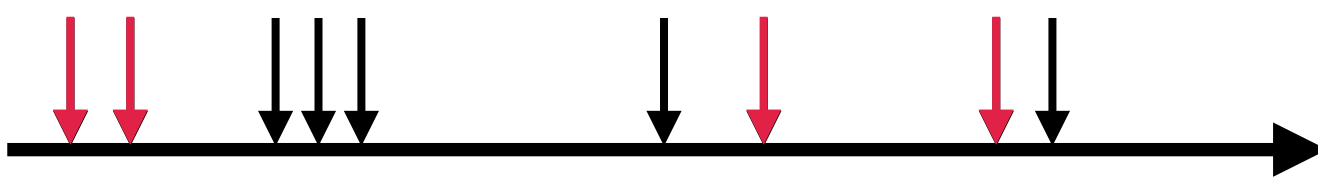


Policy j: $f=2$, $s=100$



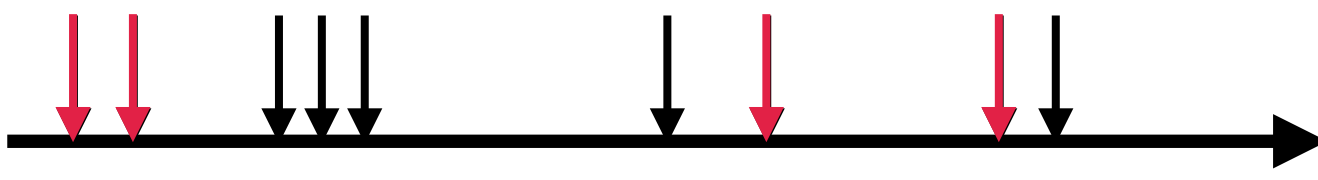
Policy i: $f=2$, $s=50$

Requests



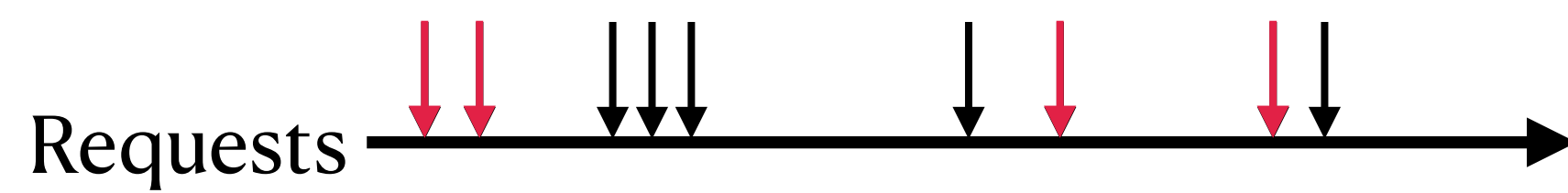
Policy j: $f=2$, $s=100$

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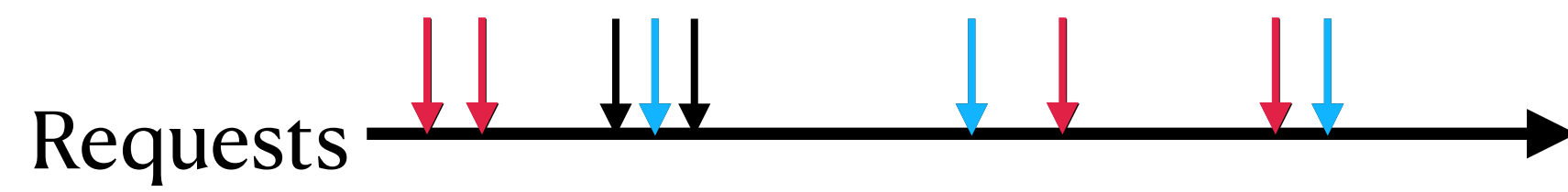




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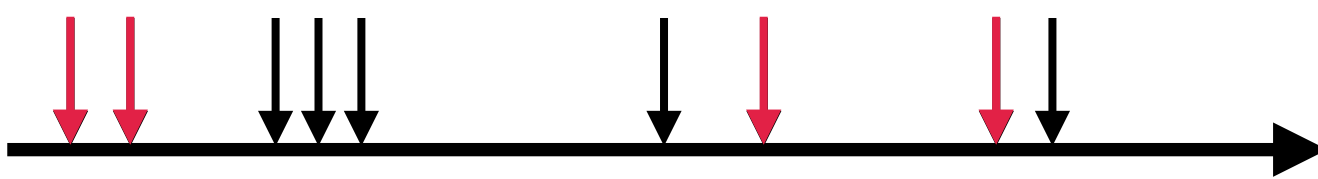


Policy j: $f=2$, $s=100$





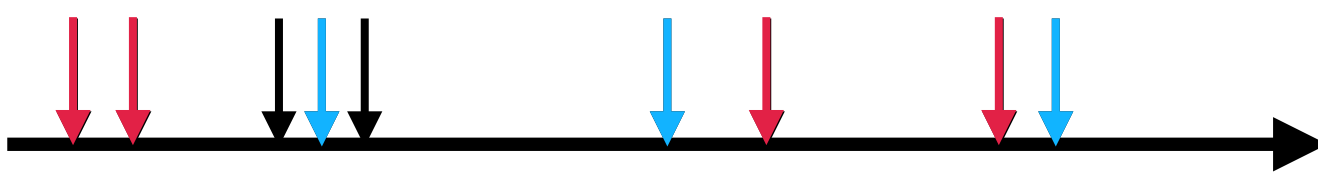
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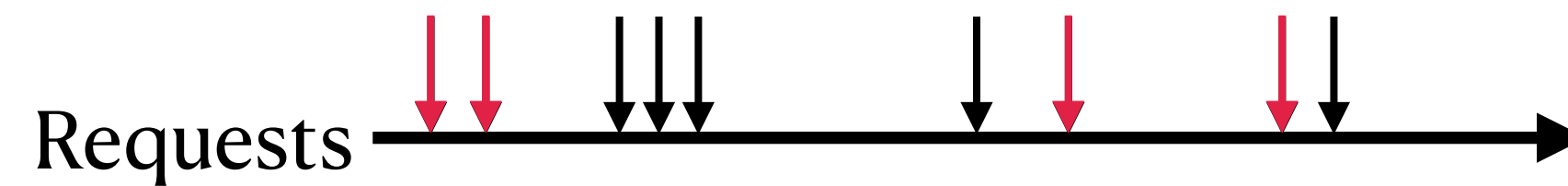
Policy j: $f=2$, $s=100$

Policy performances are correlated

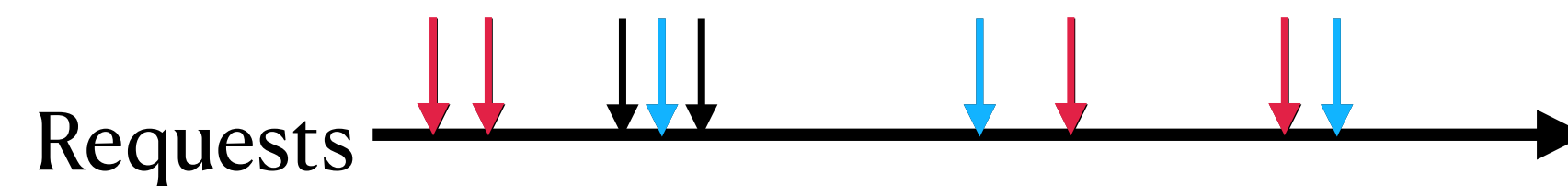
Cross-policy Prediction Models



Policy i: $f=2$, $s=50$

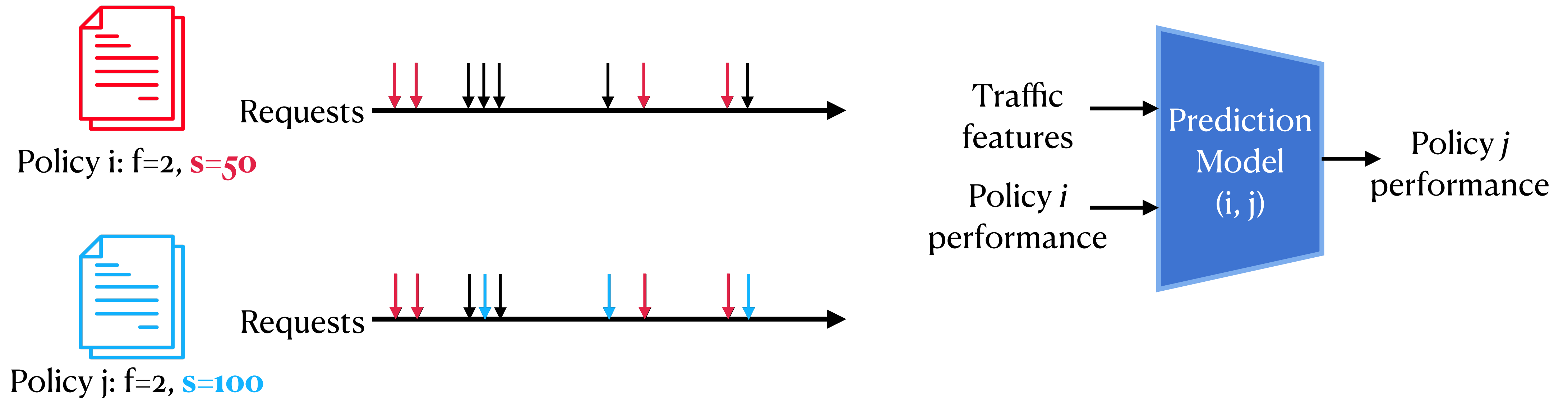


Policy j: $f=2$, $s=100$



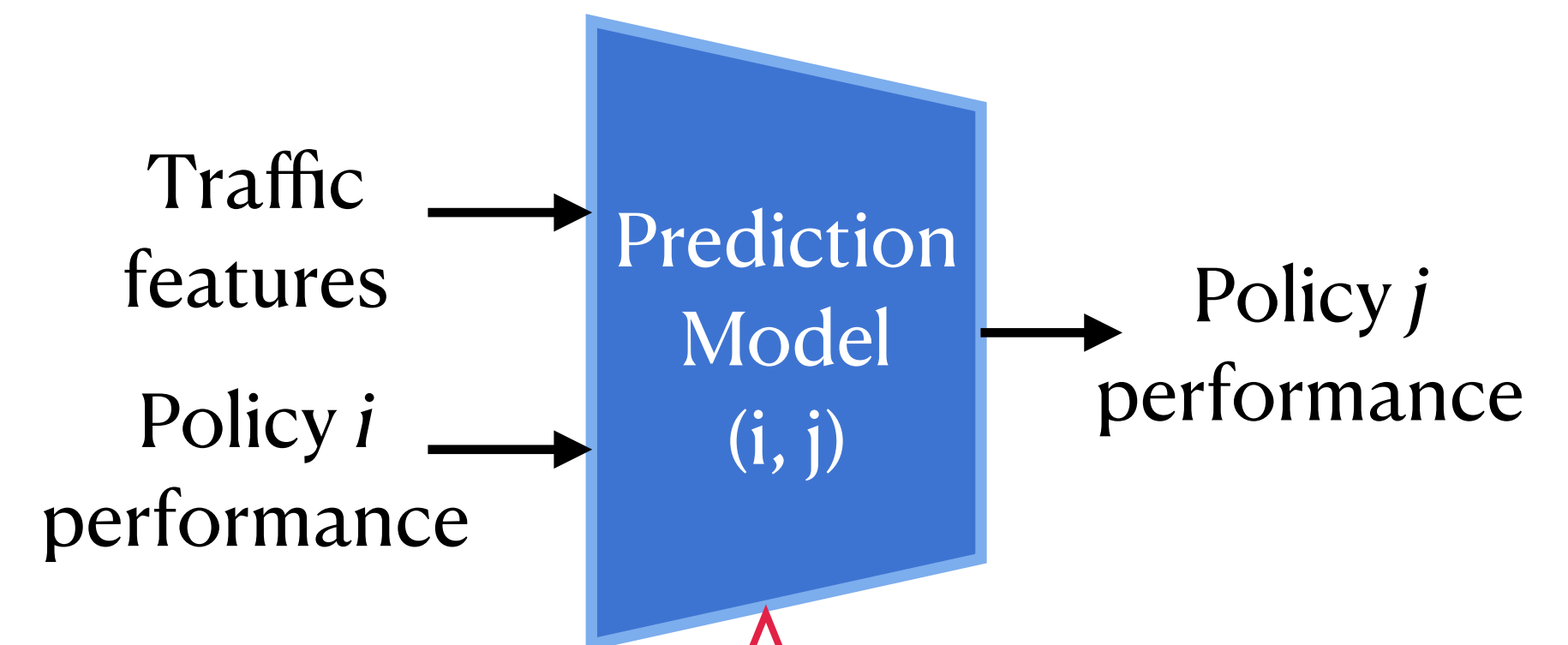
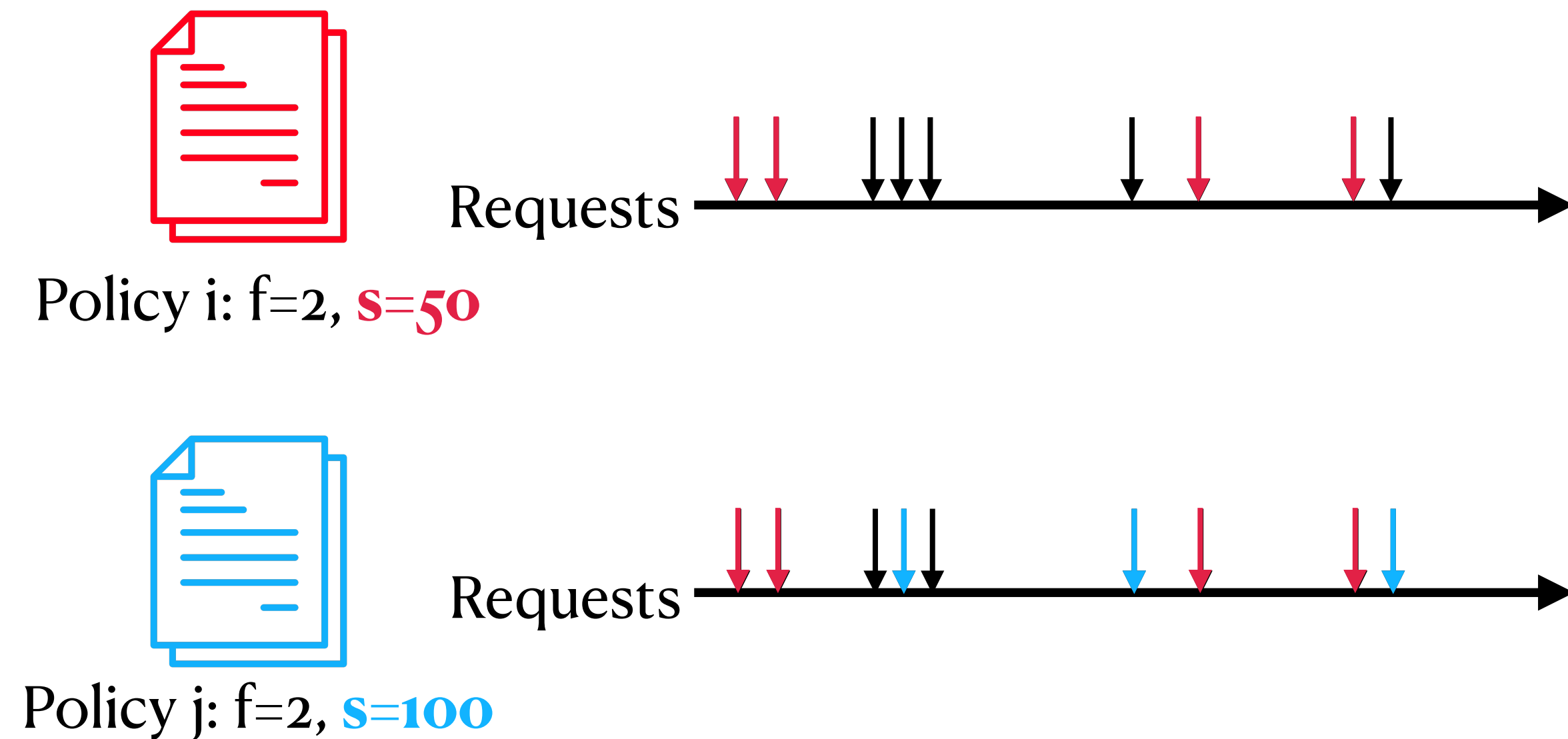
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Cross-policy Prediction Models



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1-layer fully connected neural net effective enough

Policy performances are correlated

How to reduce the policy space?

Feature Clustering and Policy Association

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Feature Clustering and Policy Association

Features:

Average object size

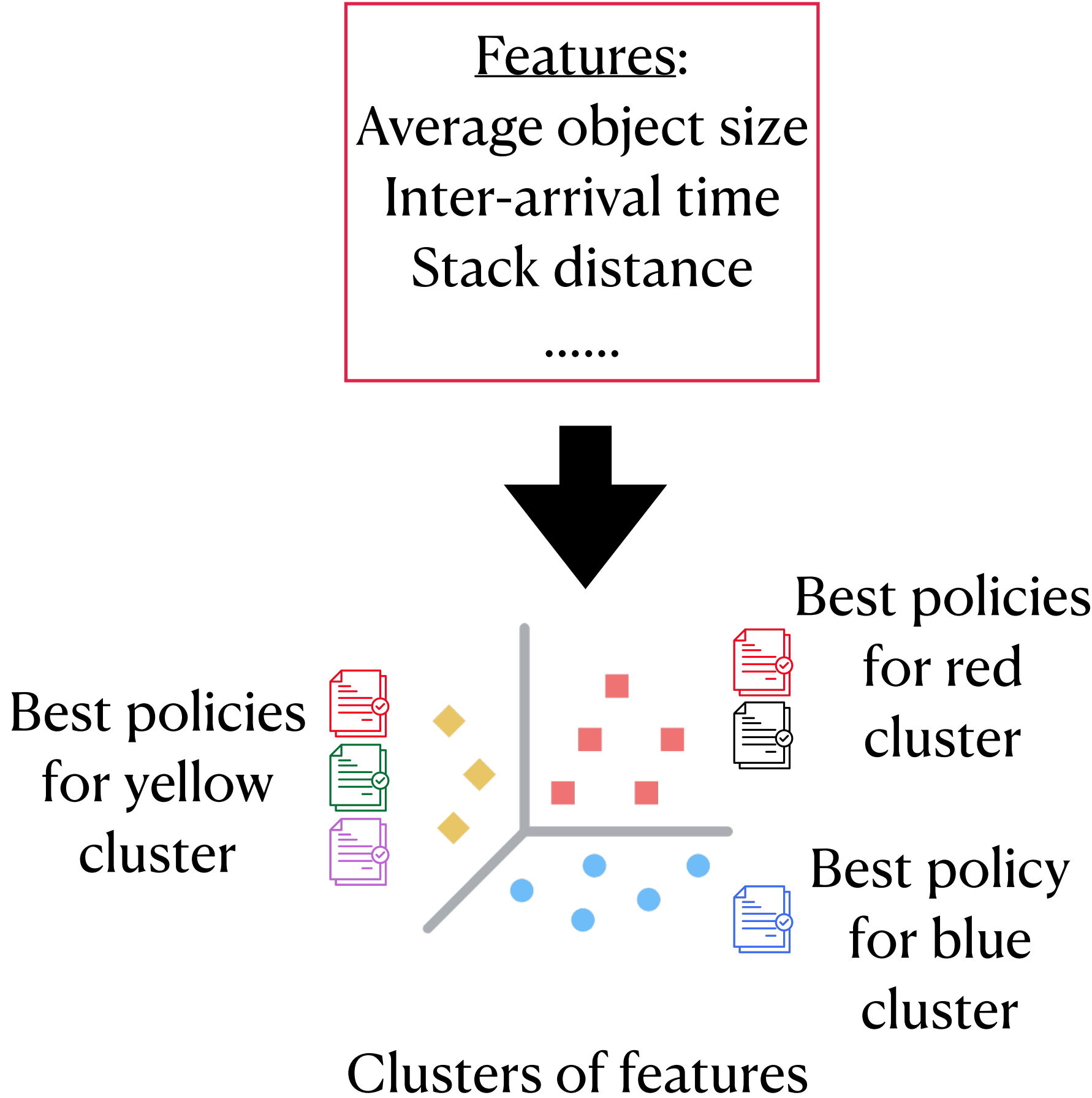
Inter-arrival time

Stack distance

.....

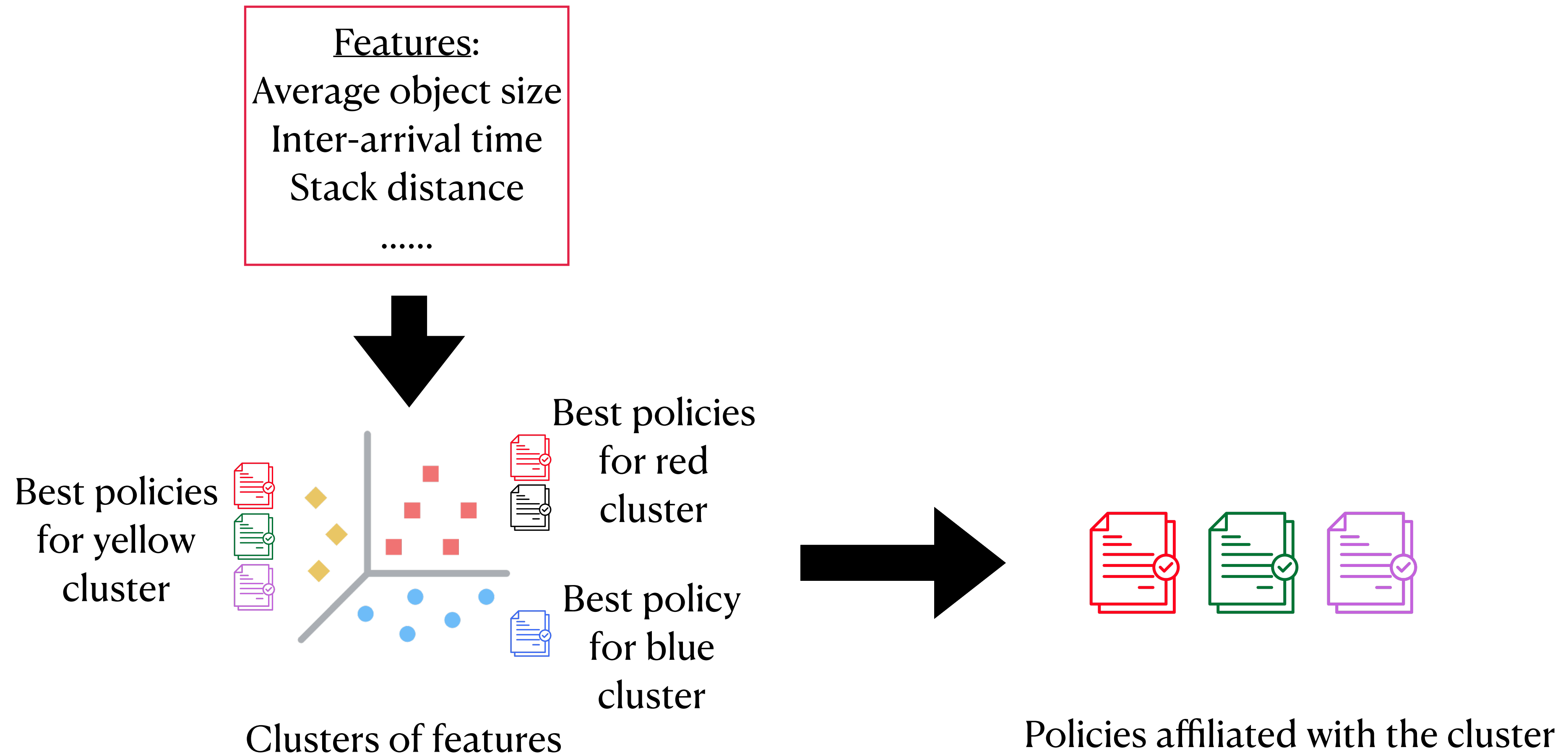
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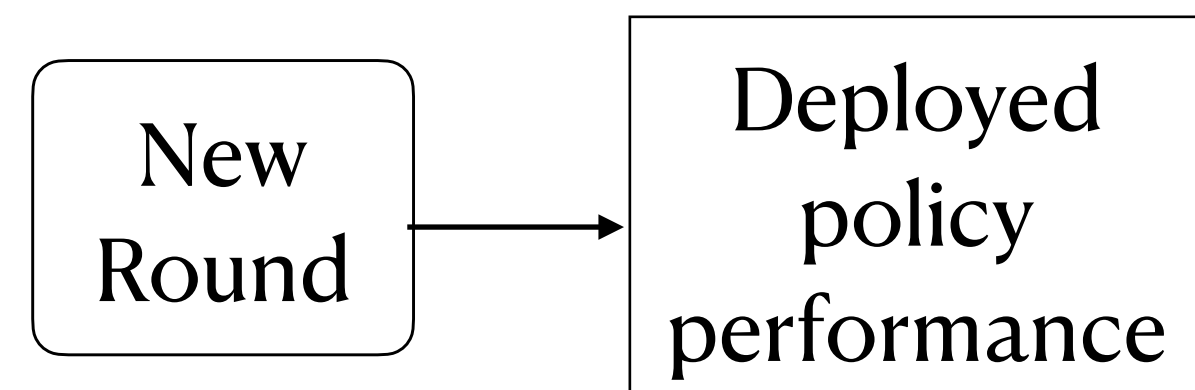
Challenge 2: Efficient Policy Selection

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Track and Stop with Side Info (Bandit Best-arm Identification)

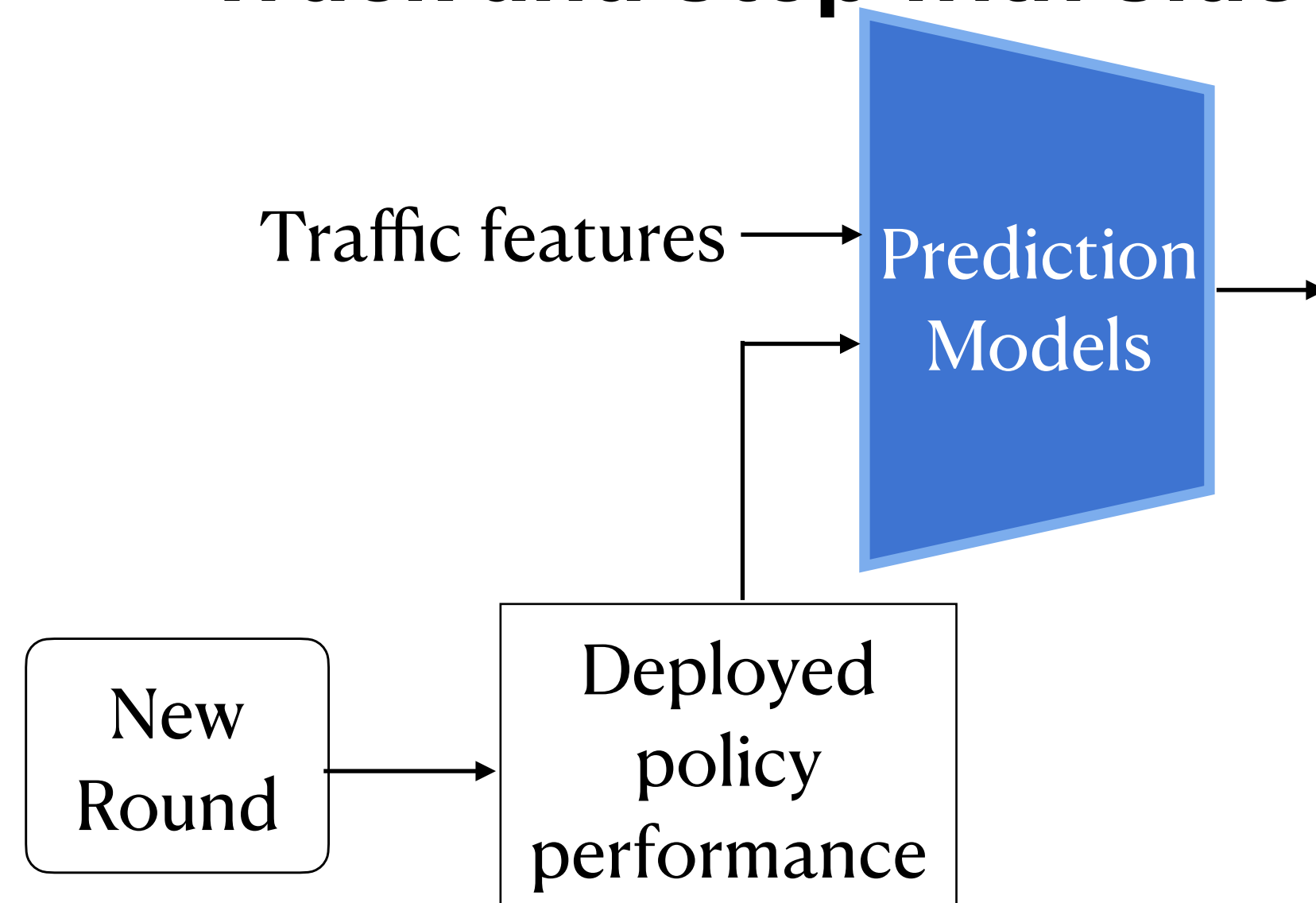
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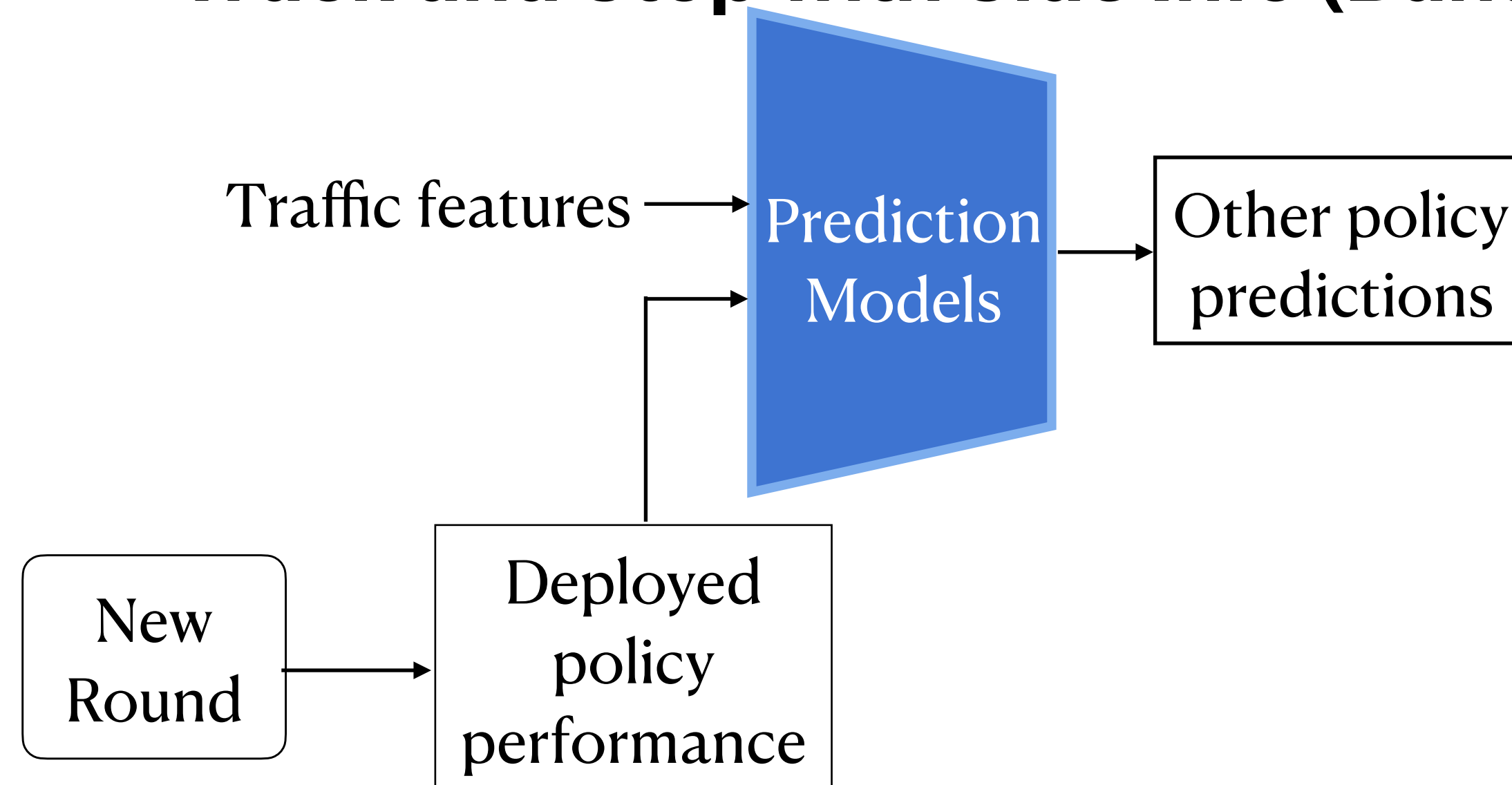
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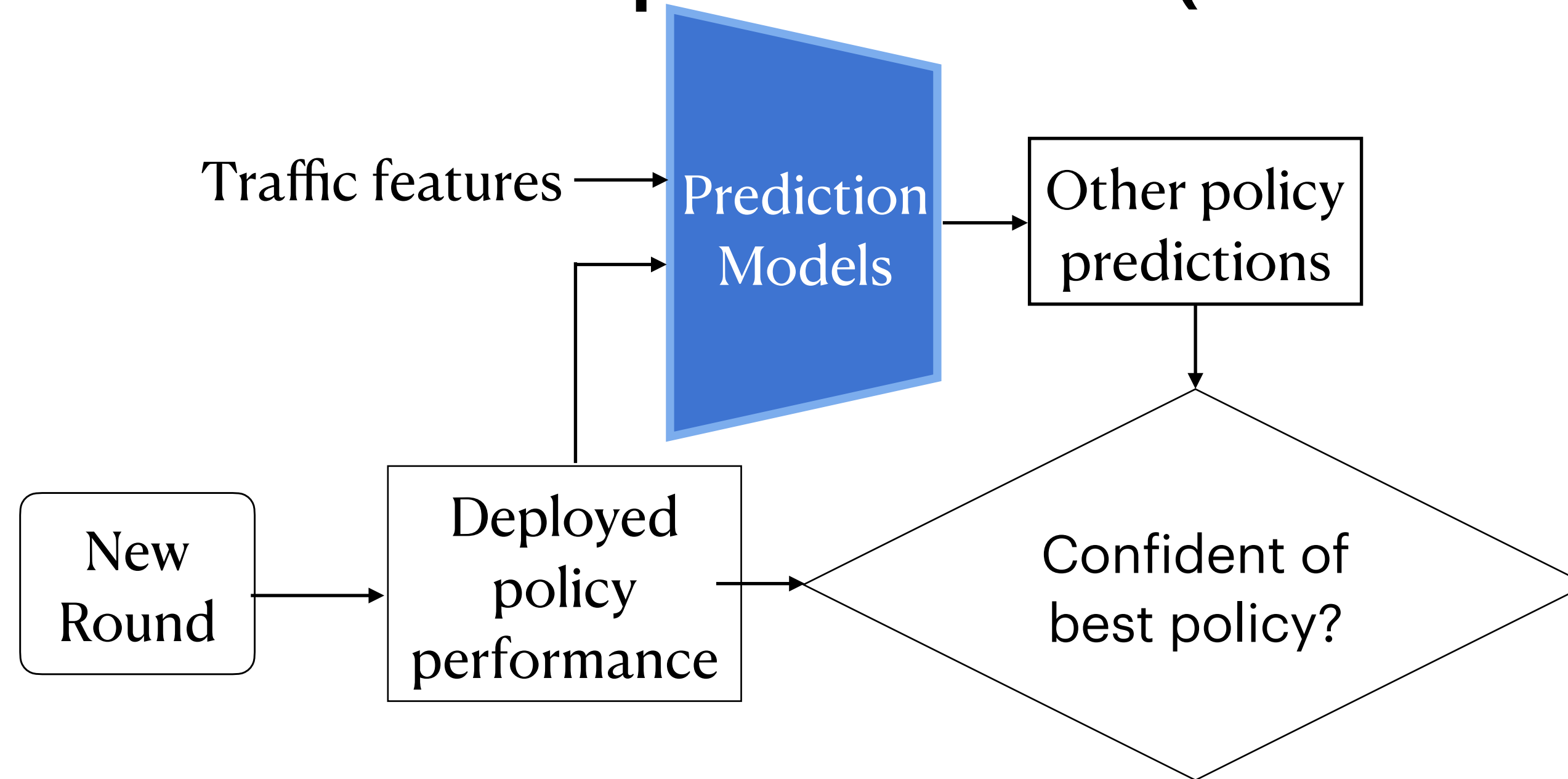
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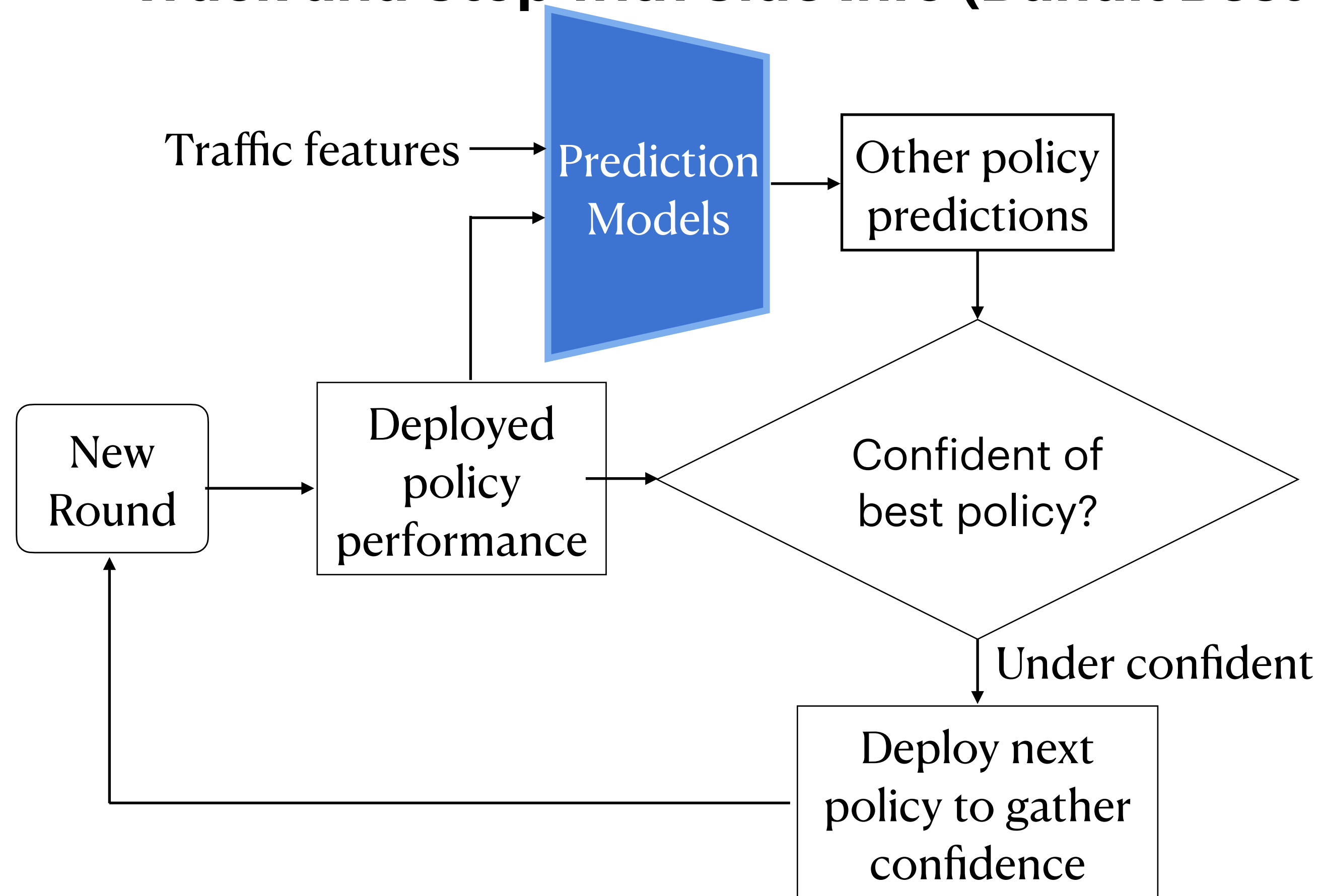
Challenge 2: Efficient Policy Selection

Track and Stop with Side Info (Bandit Best-arm Identification)



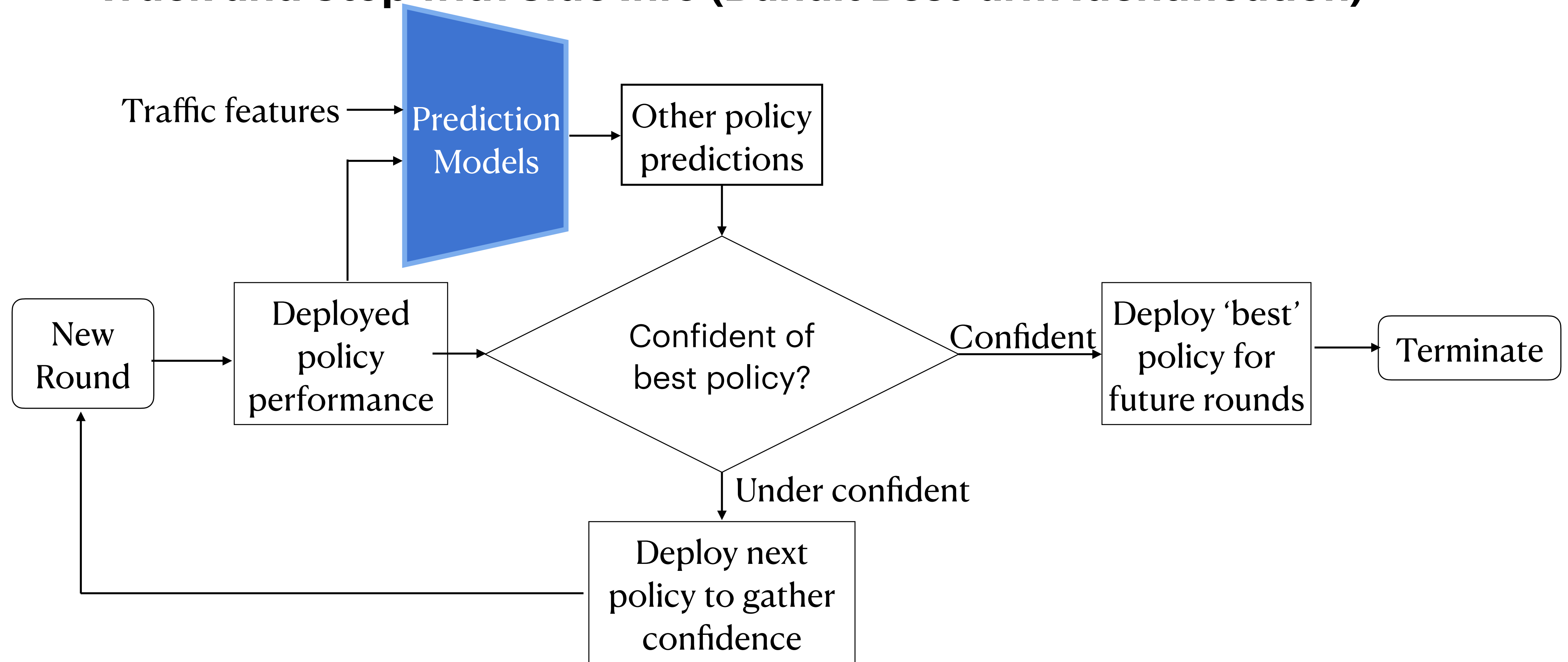
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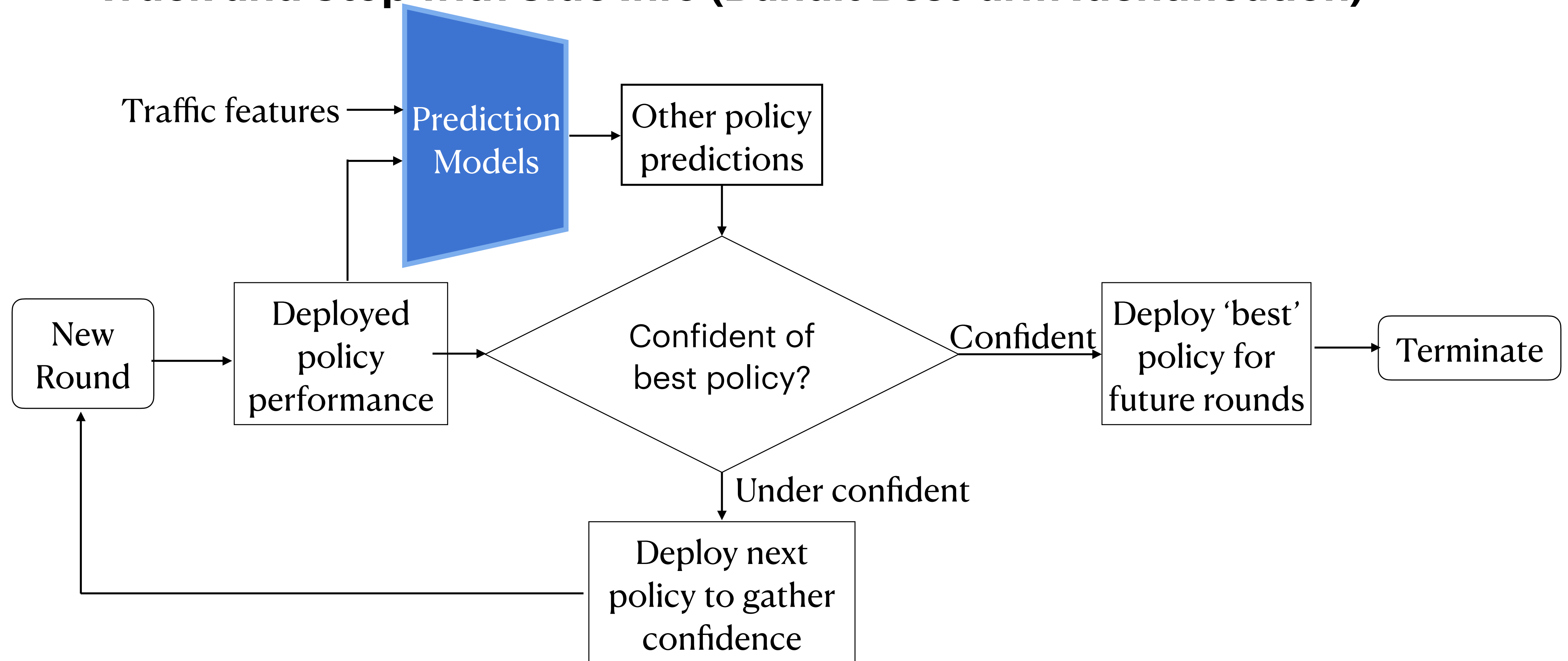
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Track and Stop with Side Info (Bandit Best-arm Identification)

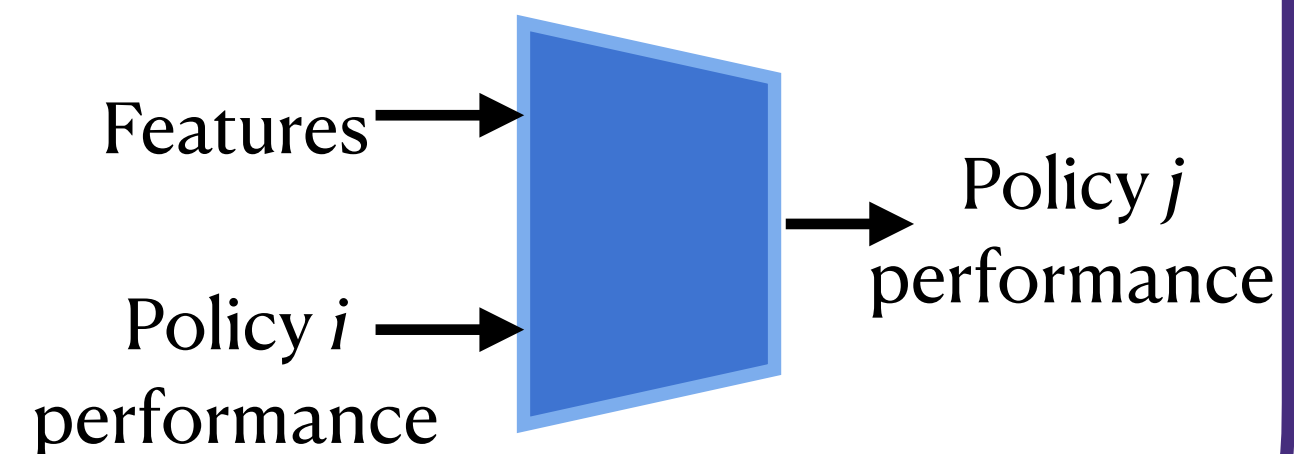


Theorem: Convergence time is bounded by a constant that is independent of the number of policies

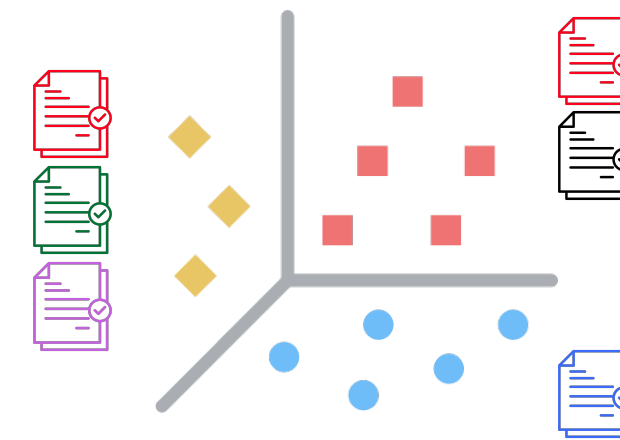
Darwin Design Overview

Offline Training

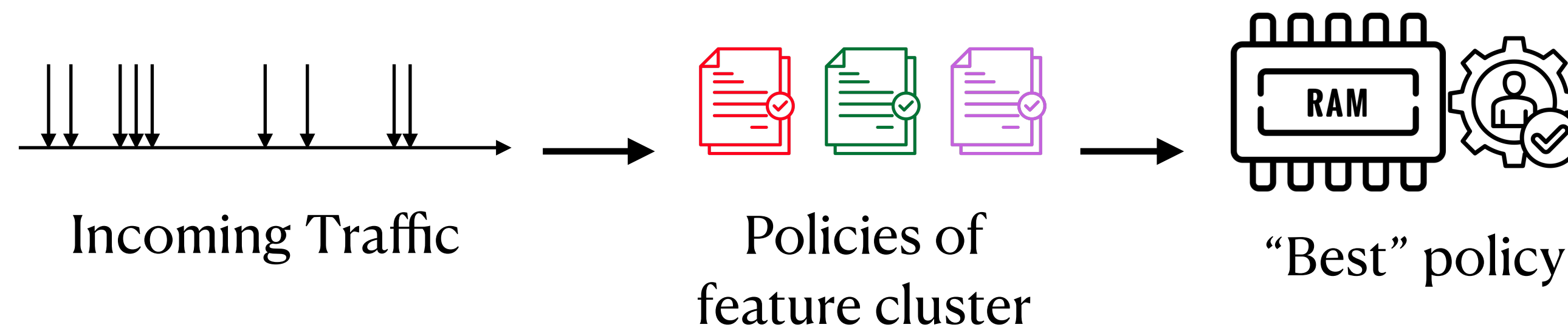
Cross-policy Predictors



Feature Clustering and Policy Association



Online Policy Selection

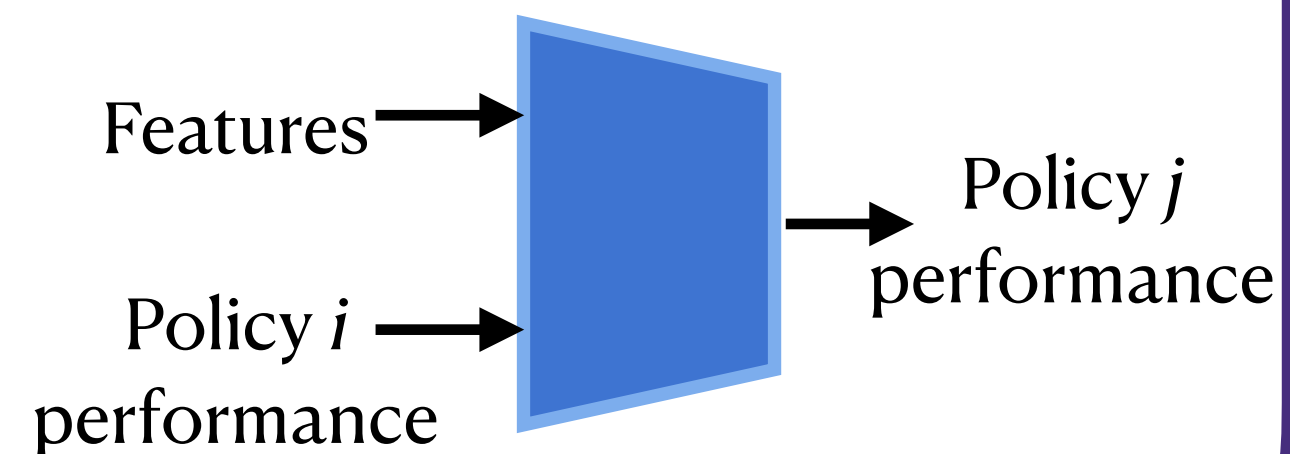


Darwin Design Overview

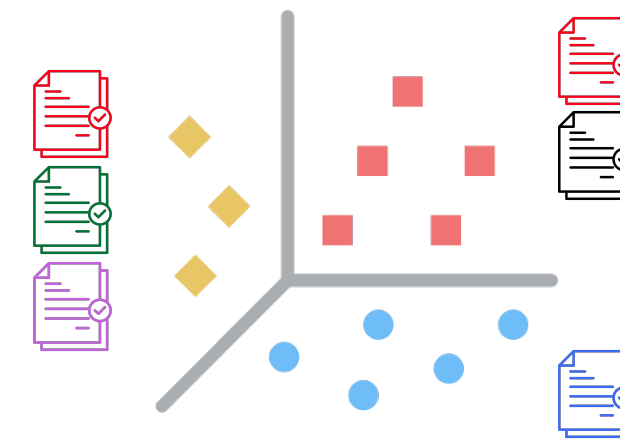
 Unrestricted knobs

Offline Training

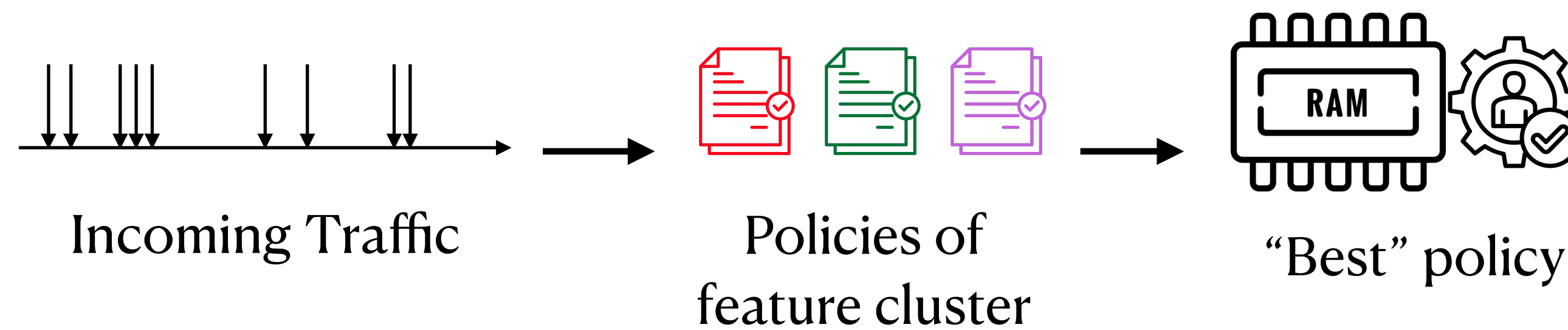
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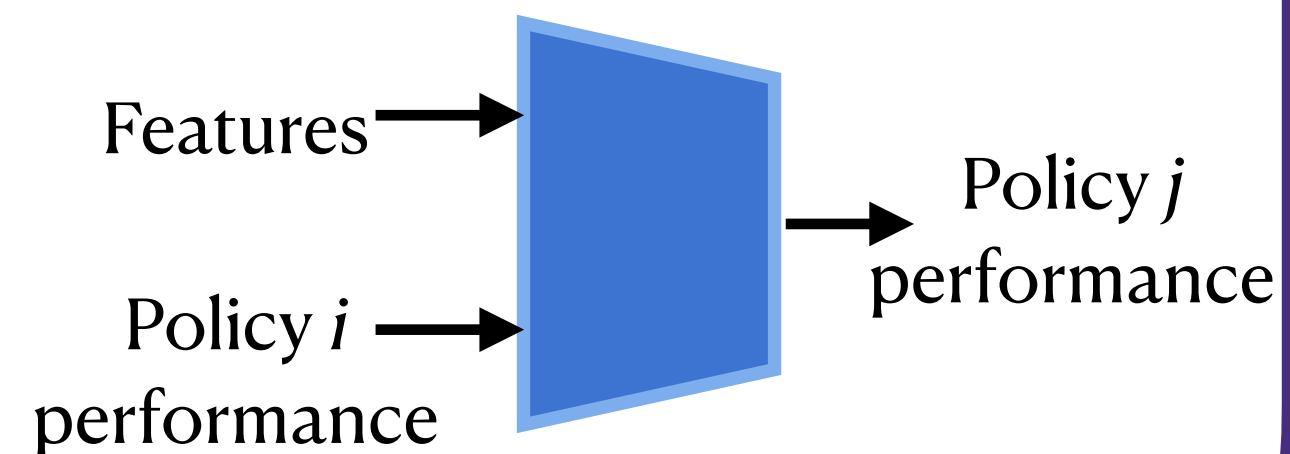
Online Policy Selection



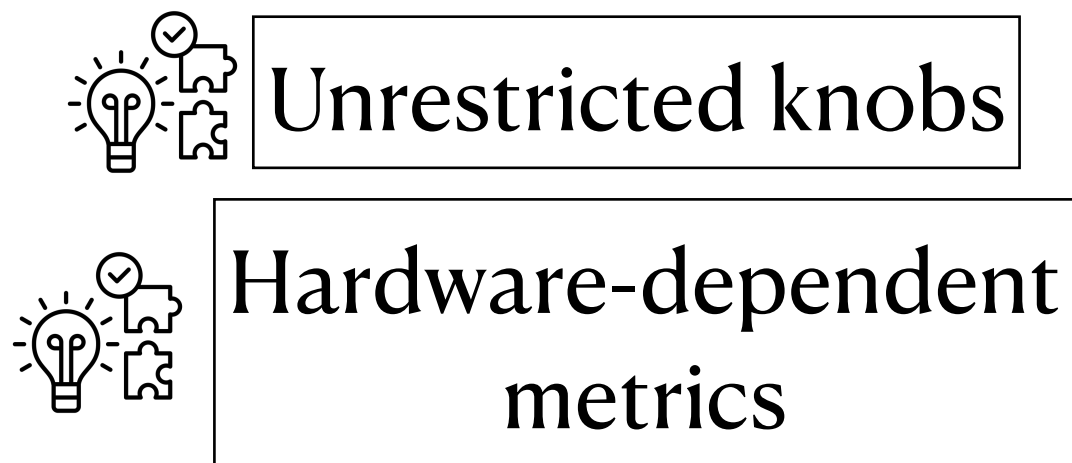
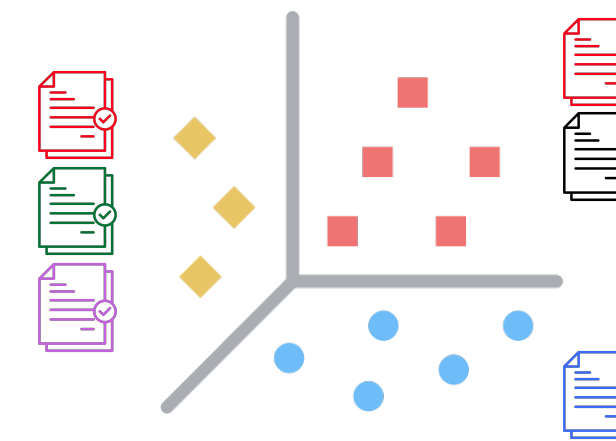
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Offline Training

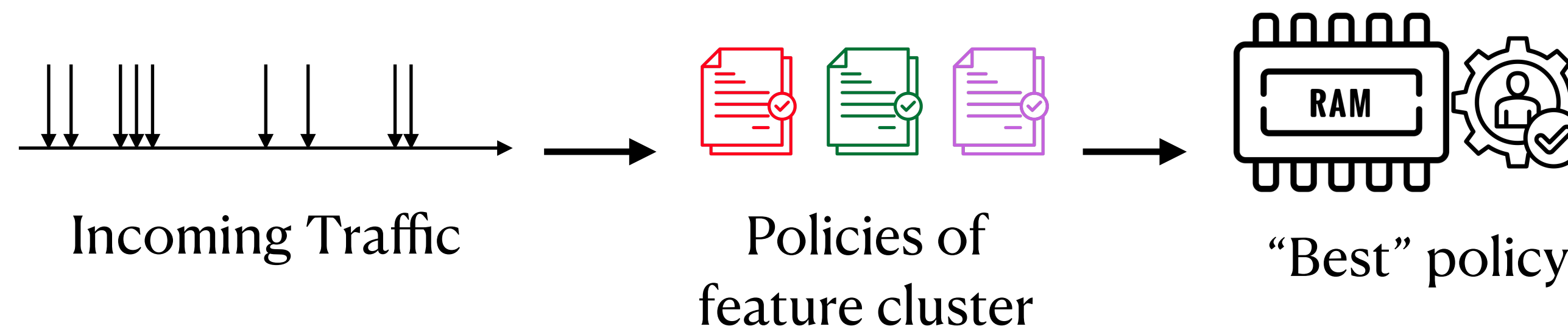
Cross-policy Predictors



Feature Clustering and Policy Association



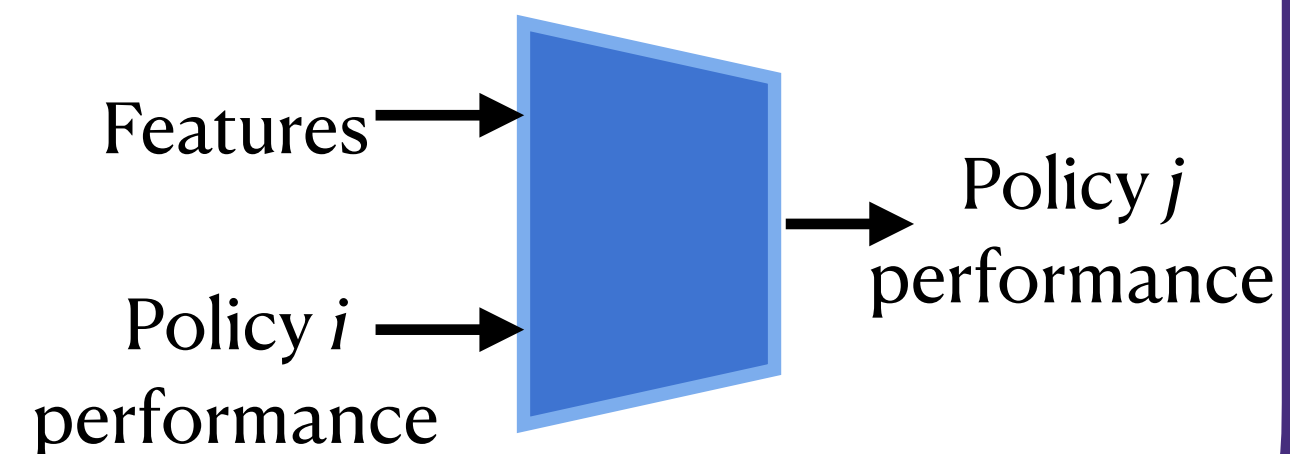
Online Policy Selection



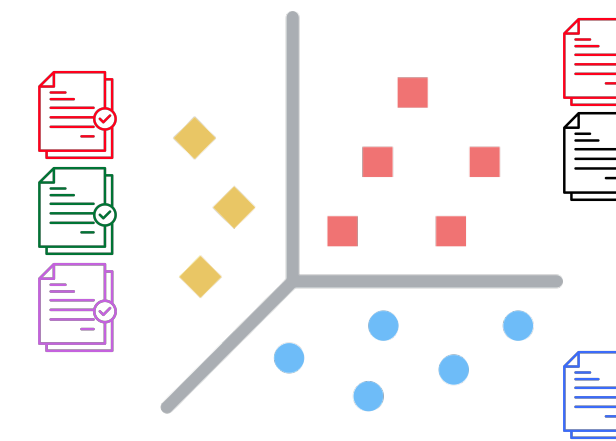
Darwin Design Overview

Offline Training

Cross-policy Predictors



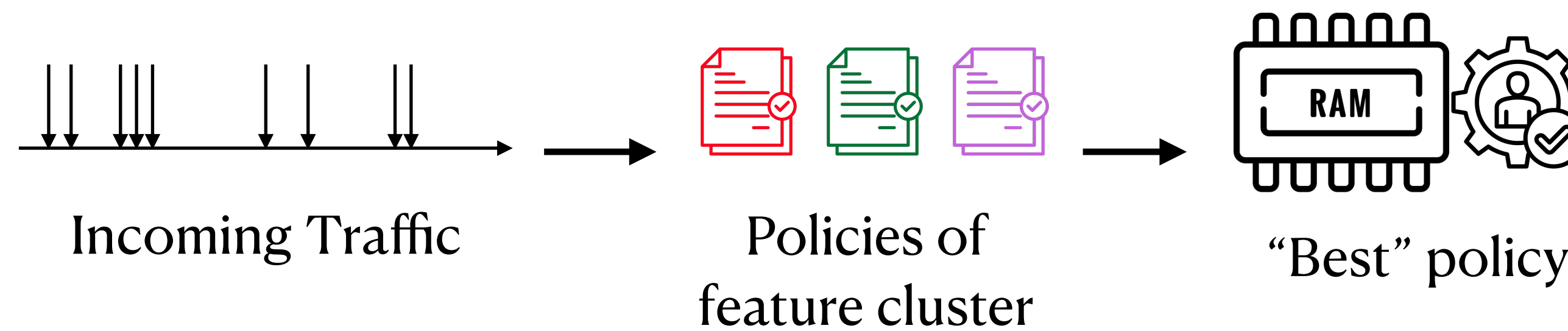
Feature Clustering and Policy Association



- Unrestricted knobs
- Hardware-dependent metrics

Low overhead

Online Policy Selection



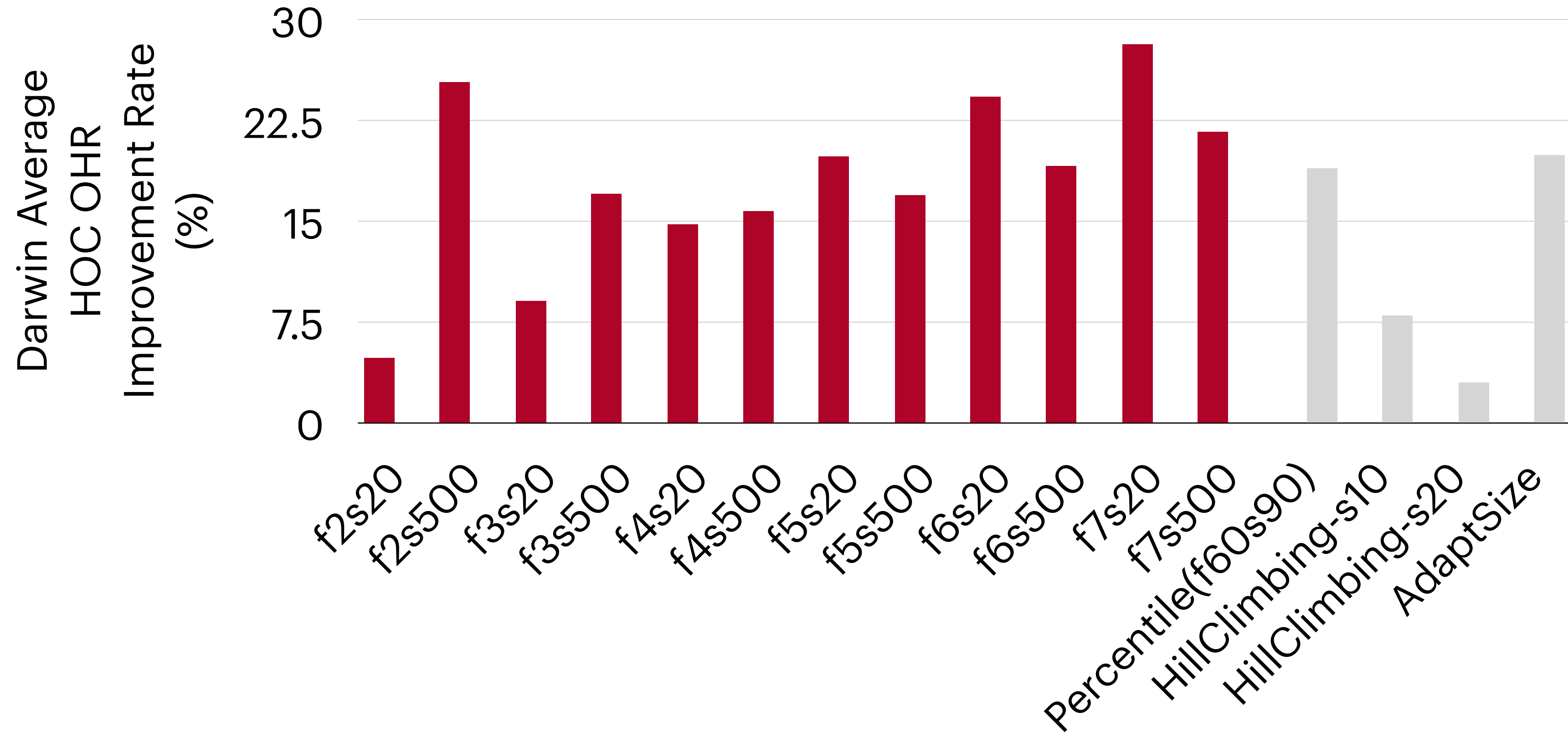
Evaluation Setup

Darwin Simulator ^[1] and Apache Traffic Server (ATS)-based Prototype

- HOC Cache Size
 - 100MB, 200MB, 500MB
- CDN Traces
 - 100 mixed configurations for two traffic classes
- Baselines
 - Static policies, AdaptSize, Percentile, HillClimbing

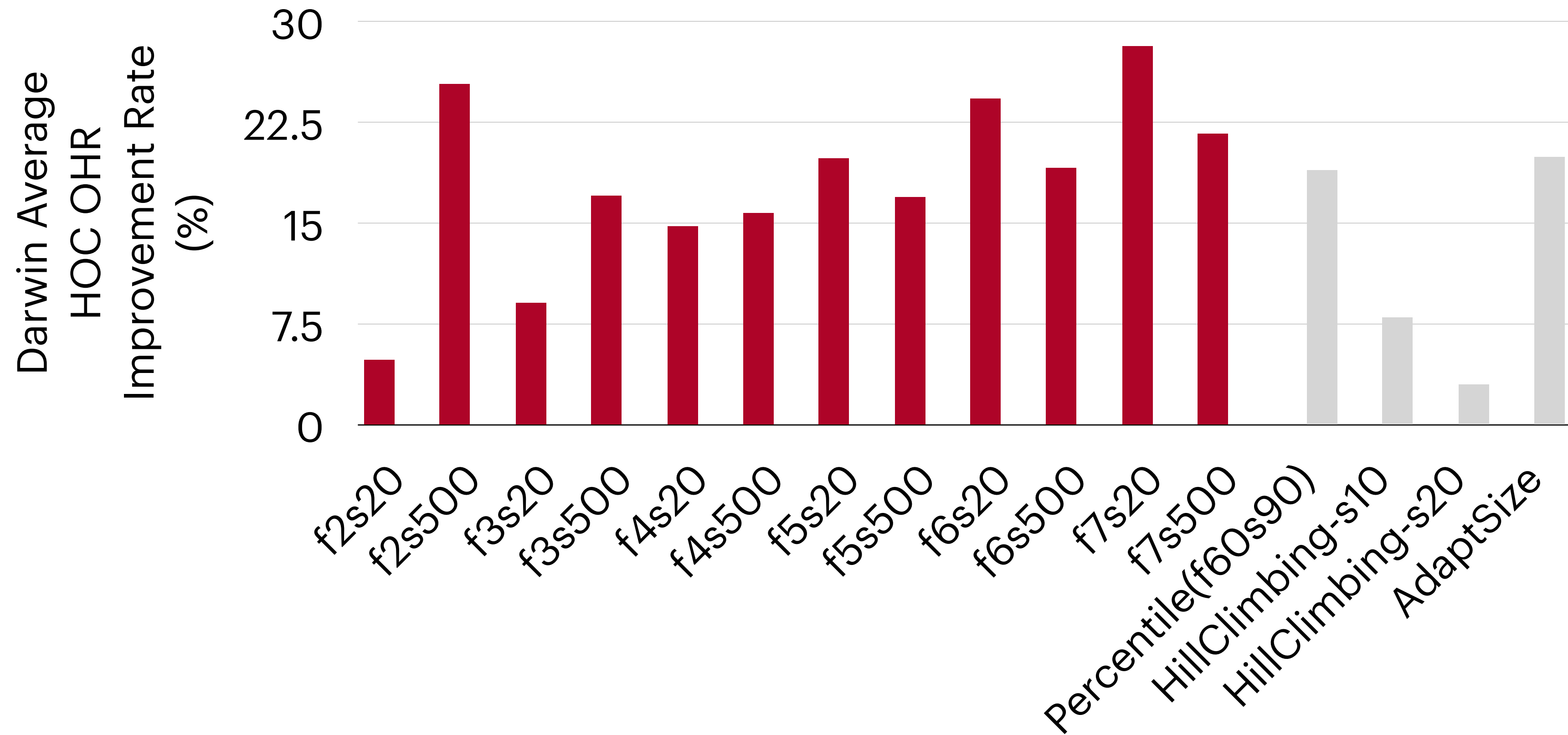
Robustness to Traffic Changes

Darwin outperforms static baselines by 4.83%-28.16%



Robustness to Traffic Changes

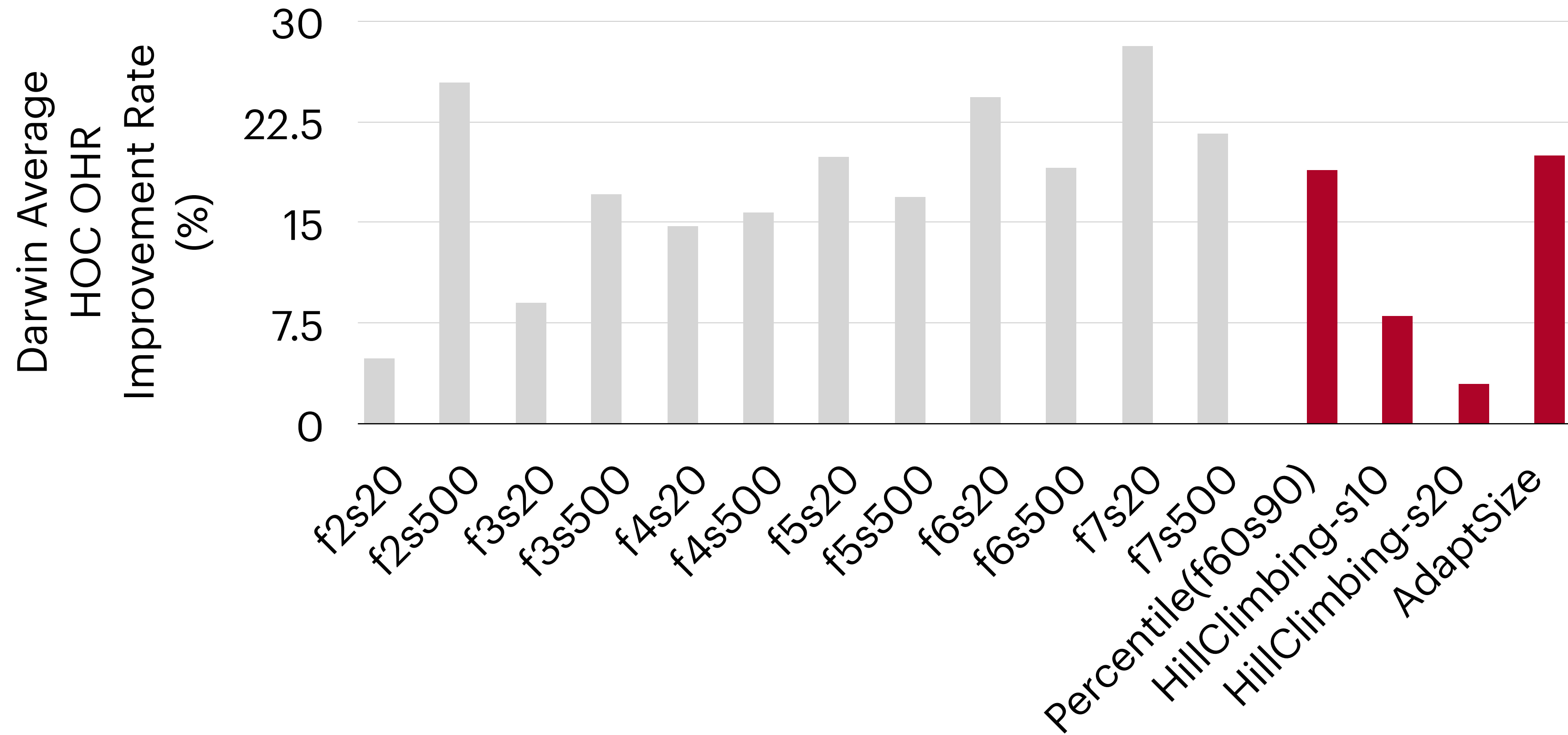
Darwin outperforms static baselines by 4.83%-28.16%



No static policy works well in all traces

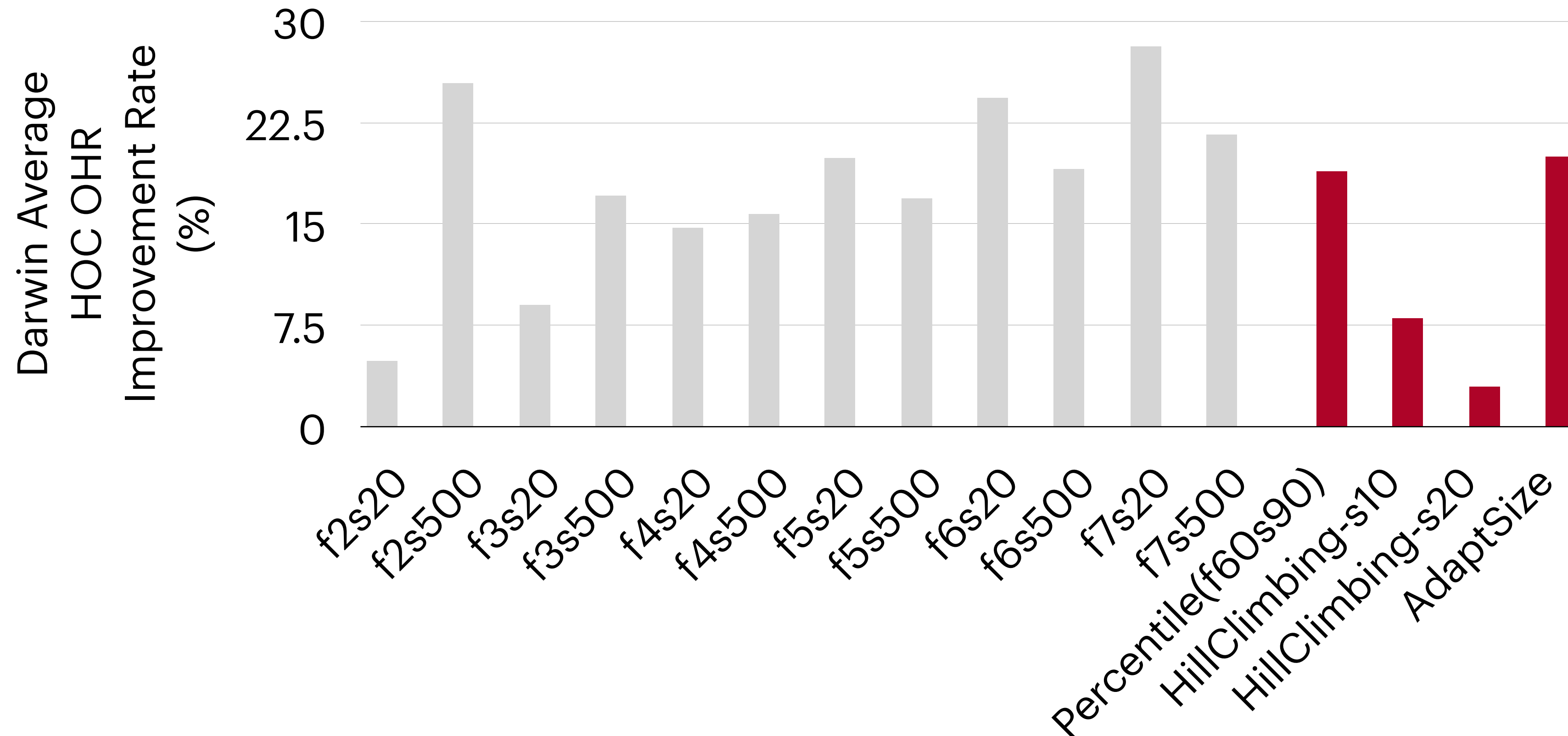
Robustness to Traffic Changes

Darwin outperforms adaptive baselines by 3%-19.96%



Robustness to Traffic Changes

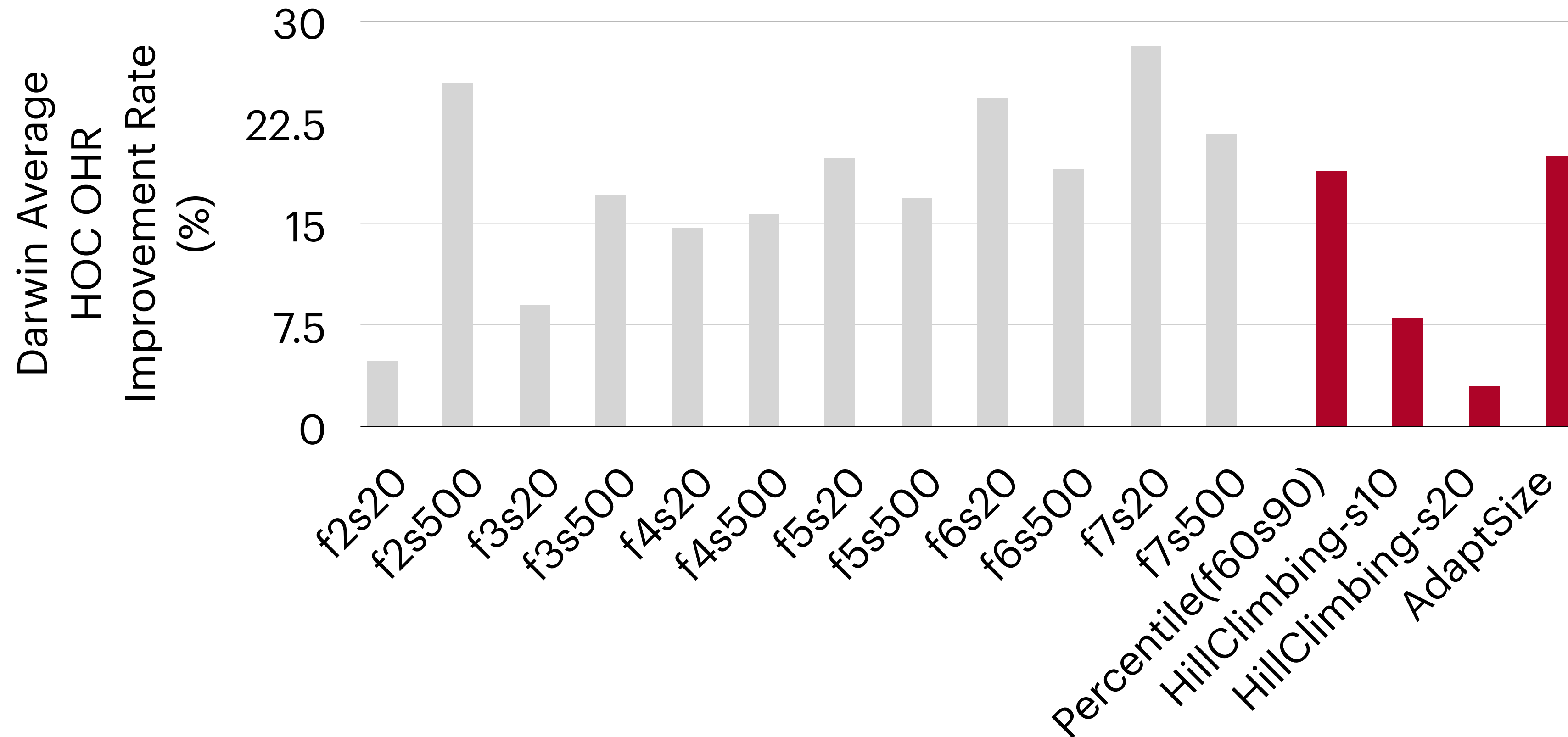
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- Percentile: Use f-th, s-th percentile value as thresholds
- HillClimbing: Move toward the direction with better performance
- AdaptSize: Markov chain tuning of probabilistic size threshold

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- Tuning of multiple parameters
- Access to finer granularity of policies

More Evaluation Results

- **Cross-policy prediction models are robust.**
 - >90% of the cross-policy predictors reach > 80% order prediction accuracy.
- **Darwin can be used to improve other metrics.**
 - e.g., improves $\left(\text{OHR} - \frac{\text{DiskWrite}}{\#\text{Requests}}\right)$ by 7.47%-96.67%
- **Darwin doesn't impose additional latency overhead and minimally impacts CPU and memory utilization.**

Conclusion

- Static HOC admission policies fall short when the workload shifts
- Darwin can learn the best CDN HOC admission policy flexibly with
 - Cross-policy prediction models
 - Feature clustering and policy association
 - Track and Stop with Side Info algorithm
- Darwin outperforms the state-of-the-art admission policies with respect to multiple metrics adding minimal overhead
- Darwin is a generally applicable policy selection approach.

Thank You!

